

## ZylGPSReceiver 3.85



ZylGPSReceiver is a Delphi & C++Builder component collection that communicates with a GPS receiver (Global Positioning System). It returns latitude, longitude, altitude, speed, heading and many other useful parameters of the current position and the parameters of the satellites in view. The component is extended to calculate distances and make conversions between different measurement units.

This component works with any NMEA 0183 compliant GPS receiver connected to one of the serial ports. NMEA 0183 (or NMEA for short) is a combined electrical and data specification for communication between marine electronic devices such as echo sounder, sonars, Anemometer (winds speed and direction), gyrocompass, autopilot, GPS receivers and many other types of instruments. It has been defined by, and is controlled by, the US-based National Marine Electronics Association.

You can use it also with USB, IrDA and Bluetooth devices, because these devices have a driver that redirects the input from the USB, IrDA or Bluetooth port to a virtual serial port (you can check it in System/Device Manager/Ports). If your USB device is not provided with such a driver, then use a USB controller whose vendor provides a virtual serial port driver, such as FTDI or use a USB/RS-232 adapter. For Garmin receivers you have to install Spanner software.

The demo version is fully functional in Delphi and C++Builder IDE, but it displays a nag dialog (the licensed version will, of course, not have a nag

dialog and will not be limited to the IDE). The package includes demo programs for Delphi and C++Builder and a help file with the description of the component.

**Supported Operating Systems:** Windows

2000/XP/Serv2003/Vista/Serv2008/7/8/Serv2012/10

**Available for:** Delphi 11.0 Alexandria (Win32 & Win64), Delphi 10.4 Sydney (Win32 & Win64), Delphi 10.3 Rio (Win32 & Win64), Delphi 10.2 Tokyo (Win32 & Win64), Delphi 10.1 Berlin (Win32 & Win64), Delphi 10 Seattle (Win32 & Win64), Delphi XE8 (Win32 & Win64), Delphi XE7 (Win32 & Win64), Delphi XE6 (Win32 & Win64), Delphi XE5 (Win32 & Win64), Delphi XE4 (Win32 & Win64), Delphi XE3 (Win32 & Win64), Delphi XE2 (Win32 & Win64), Delphi XE, Delphi 2010, Delphi 2009, Delphi 2007, Delphi 2006, Delphi 7, Delphi 6, Delphi 5, C++Builder 11.0 Alexandria (Win32 & Win64), C++Builder 10.4 Sydney (Win32 & Win64), C++Builder 10.3 (Win32 & Win64), C++Builder 10.2 (Win32 & Win64), C++Builder 10.1 (Win32 & Win64), C++Builder 10 (Win32 & Win64), C++Builder XE8 (Win32 & Win64), C++Builder XE7, C++Builder XE6, C++Builder XE5, C++Builder XE4, C++Builder XE3, C++Builder XE2, C++Builder XE, C++Builder 2010, C++Builder 2009, C++Builder 2007, C++Builder 2006, C++Builder 6, Turbo Delphi, Turbo C++

**Remarks:**

- The Delphi 2006 version is fully compatible with Turbo Delphi
- The C++Builder 2006 version is fully compatible with Turbo C++

**Insatallation:**

If you have a previous version of the component installed, you must remove it completely before installing this version. To remove a previous installation, proceed as follows:

- Start the IDE, open the packages page by selecting Component - Install Packages
- Select ZylGPSRecPack package in the list and click the Remove button
- Open Tools - Environment Options - Library and remove the library path pointing to ZylGPSReceiver folder
- Close the IDE
- Browse to the folder where your bpl and dcp files are located (default is \$(DELPHI)\Projects\Bpl for Delphi, \$(BCB)\Projects\Bpl for C++ Builder).

- Delete all of the files related to ZylGPSReceiver
- Delete or rename the top folder where ZylGPSReceiver is installed
- Start regedit (click Start - Run, type "regedit.exe" and hit Enter). Open the key HKEY\_CURRENT\_USER\Software\Borland\\<version>\Palette and delete all name/value items in the list related to ZylGPSReceiver. (<compiler> is either "Delphi" or "C++Builder", <version> is the IDE version you have installed)

-Unzip the zip file and open the ZylGPSRecPack.dpk file in Delphi (ZylSerialPortPack.bpk or ZylSerialPortPack.cbproj file in C++Builder), compile and install it and add to Tools/Environment Options/Library (in older Delphi/C++Builder menu) or Tools/Options/Delphi Options/Library/Library Path (in newer Delphi menu) or Tools/Options/C++ Options/Paths and Directories/Library Path & Include Path (in newer C++Builder menu, in C++Builder 10 or later, set them also for the classic compiler) the path of the installation (where the ZylGPSReceiver.dcu file is located). The component will be added to the "Zyl Soft" tab of the component palette. After you have the component on your component palette, you can drag and drop it to any form, where you can set its properties by the Object Inspector and you can write event handlers selecting the Events tab of the Object Inspector and double clicking the preferred event.

If you still have problems in C++Builder, running an application, which contains the component, then open the project and in C++Builder menu, Project/Options/Packages and uncheck "Build with runtime packages".

- another possible problem with C++Builder: Go to Project options, C++ Linker, and uncheck Link with dynamic RTL.

-It is indicated to use this component with "Stop on Delphi exception" option deactivated. You can do this from Delphi / C++Builder menu, "Tools/Debugger Options/Language Exceptions/Stop on Delphi exceptions" in older versions or Tools/Options/Debugger Options/Embarcadero Debuggers/Language Exceptions/Notify on language exceptions in newer versions, otherwise you will have a break at all the handled exceptions.

64-bit platform:

Delphi/C++Builder 64-bit support is only for runtime, so you have to use it

in the following way:

Install the 32-bit version of the component as it described above and add to Tools/Options/Delphi Options/Library/Library Path, selected platform: 64-bit Windows the path of the Win64 subfolder of the component.

Before compiling the host application for 64-bit Windows, right click on Target Platforms, Add Platform and add 64-bit Windows (Make the selected platform active). If you compile the application in this way, it will be a native 64-bit application.

### Constants:

RADIUS\_EARTH = 6378.14

### Types:

**TCardinalPoint** = (cpNorth, cpSouth, cpEast, cpWest);

**TDirection** = (dirForward, dirLeft, dirRight);

**TNMEACommands** = set of (GPAAM, GPBWC, GPGGA, GPGLL, GPMSS, GPRMB, GPRMC, GPGSA, GPGSV, GPVTG, GPZDA, GPWPL, GPRTE, GPXTE, GPHDT, GPHDM, GPHDG, AllNMEA);

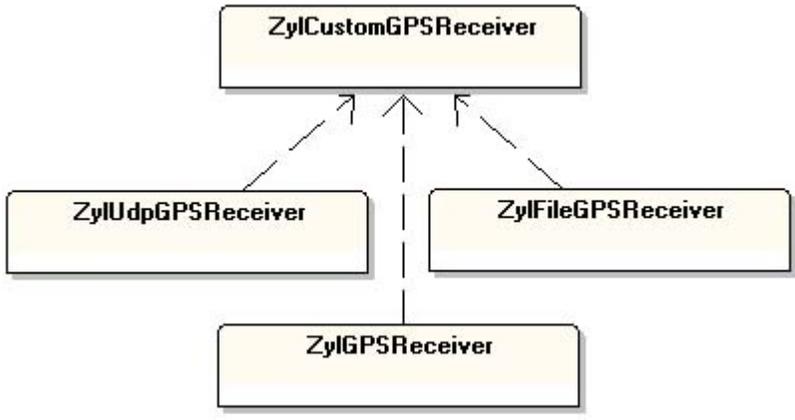
**TCommPort** = (spNone, spCOM1, spCOM2, spCOM3, spCOM4, spCOM5, spCOM6, spCOM7, spCOM8, spCOM9, spCOM10, spCOM11, spCOM12, spCOM13, spCOM14, spCOM15, spCOM16, spCOM17, spCOM18, spCOM19, spCOM20, spCOM21, spCOM22, spCOM23, spCOM24, spCOM25, spCOM26, spCOM27, spCOM28, spCOM29, spCOM30, spCOM31, spCOM32, spCOM33, spCOM34, spCOM35, spCOM36, spCOM37, spCOM38, spCOM39, spCOM40, spCOM41, spCOM42, spCOM43, spCOM44, spCOM45, spCOM46, spCOM47, spCOM48, spCOM49, spCOM50, spCOM51, spCOM52, spCOM53, spCOM54, spCOM55, spCOM56, spCOM57, spCOM58, spCOM59, spCOM60, spCOM61, spCOM62, spCOM63, spCOM64, spCOM65, spCOM66, spCOM67, spCOM68, spCOM69, spCOM70, spCOM71, spCOM72, spCOM73, spCOM74, spCOM75, spCOM76, spCOM77, spCOM78, spCOM79, spCOM80, spCOM81, spCOM82, spCOM83, spCOM84, spCOM85, spCOM86, spCOM87, spCOM88, spCOM89, spCOM90, spCOM91, spCOM92, spCOM93, spCOM94, spCOM95, spCOM96,

spCOM97, spCOM98, spCOM99, spCOM100,  
spCOM101, spCOM102, spCOM103, spCOM104, spCOM105,  
spCOM106, spCOM107, spCOM108, spCOM109, spCOM110,  
spCOM111, spCOM112, spCOM113, spCOM114, spCOM115, spCOM116,  
spCOM117, spCOM118, spCOM119, spCOM120,  
spCOM121, spCOM122, spCOM123, spCOM124, spCOM125,  
spCOM126, spCOM127, spCOM128, spCOM129, spCOM130,  
spCOM131, spCOM132, spCOM133, spCOM134, spCOM135,  
spCOM136, spCOM137, spCOM138, spCOM139, spCOM140,  
spCOM141, spCOM142, spCOM143, spCOM144, spCOM145,  
spCOM146, spCOM147, spCOM148, spCOM149, spCOM150,  
spCOM151, spCOM152, spCOM153, spCOM154, spCOM155,  
spCOM156, spCOM157, spCOM158, spCOM159, spCOM160,  
spCOM161, spCOM162, spCOM163, spCOM164, spCOM165,  
spCOM166, spCOM167, spCOM168, spCOM169, spCOM170,  
spCOM171, spCOM172, spCOM173, spCOM174, spCOM175,  
spCOM176, spCOM177, spCOM178, spCOM179, spCOM180,  
spCOM181, spCOM182, spCOM183, spCOM184, spCOM185,  
spCOM186, spCOM187, spCOM188, spCOM189, spCOM190,  
spCOM191, spCOM192, spCOM193, spCOM194, spCOM195,  
spCOM196, spCOM197, spCOM198, spCOM199, spCOM200,  
spCOM201, spCOM202, spCOM203, spCOM204, spCOM205,  
spCOM206, spCOM207, spCOM208, spCOM209, spCOM210,  
spCOM211, spCOM212, spCOM213, spCOM214, spCOM215,  
spCOM216, spCOM217, spCOM218, spCOM219, spCOM220,  
spCOM221, spCOM222, spCOM223, spCOM224, spCOM225,  
spCOM226, spCOM227, spCOM228, spCOM229, spCOM230,  
spCOM231, spCOM232, spCOM233, spCOM234, spCOM235,  
spCOM236, spCOM237, spCOM238, spCOM239, spCOM240,  
spCOM241, spCOM242, spCOM243, spCOM244, spCOM245,  
spCOM246, spCOM247, spCOM248, spCOM249, spCOM250,  
spCOM251, spCOM252, spCOM253, spCOM254, spCOM255);

**TCommPortSet** = set of TCommPort;

**TBaudRate** = (br000075, br000110, br000134, br000150, br000300,  
br000600, br001200, br001800,  
br002400, br004800, br007200, br009600, br014400, br019200, br038400,  
br057600,

br115200, br128000, br230400, br256000, br460800, br921600, brCustom);  
**TStopBits** = (sb1Bit, sb1\_5Bits, sb2Bits);  
**TDataWidth** = (dw5Bits, dw6Bits, dw7Bits, dw8Bits);  
**TParityBits** = (pbNone, pbOdd, pbEven, pbMark, pbSpace);  
**THwFlowControl** = (hfNONE, hfDTRDTS, hfRTSCTS);  
**TSwFlowControl** = (sfNONE, sfXONXOFF);  
**TArrivalEvent** = procedure(Sender: TObject; const WayPoint: TWayPoint;  
const CircleRadius: Extended) of object;  
**TConnectEvent** = procedure(Sender: TObject; Port: TCommPort) of  
object;  
**TSendReceiveEvent** = procedure(Sender: TObject; Buffer: AnsiString) of  
object;  
**TParamChangeEvent** = procedure(Sender: TObject; Value: Extended) of  
object;  
**TPositionChangeEvent** = procedure(Sender: TObject; Degree, Minute:  
Integer; Second: Extended; Direction: TCardinalPoint) of object;  
**TShortPositionChangeEvent** = procedure(Sender: TObject; Latitude,  
Longitude: Extended) of object;  
**TShortPosition3DChangeEvent** = procedure(Sender: TObject; Latitude,  
Longitude, Altitude: Extended) of object;  
**TSatelliteReceiveEvent** = procedure(Sender: TObject; Satellite: TSatellite)  
of object;  
**TDetectEvent** = procedure(Sender: TObject; Port: TCommPort; BaudRate:  
TBaudRate; var Cancel: Boolean) of object;  
**TCommandEvent** = procedure(Sender: TObject; Command: AnsiString)  
of object;  
**TWayPointReceiveEvent** = procedure(Sender: TObject; const WayPoint:  
TWayPoint) of object;  
**EZylGPSReceiverException** = class(Exception); //custom exception class  
**TSatelliteTypes** = set of (AllSatellites, GpsSatellite, GlonassSatellite,  
BeidouSatellite, GalileoSatellite, QzssSatellite, IrnssSatellite,  
UnknownSatellite)



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## ZylCustomGPSReceiver

### **TZylCustomGPSReceiver - Description:**

ZylCustomGPSReceiver is a custom Delphi / C++Builder component, which is designed to be the base class of any kind of GPS receivers.

This component contains and NMEA decoder engine and it works with any NMEA compatible GPS receiver.

You can extend this class easily to process NMEA data from any kind of sources as files, sockets, web services and so on.

### **TZylCustomGPSReceiver - Properties:**

**ForceChecksum** - if this property is false the checksum of any command is ignored, otherwise all the sentences which checksum is not correct will be ignored.

**NMEALog** - if this property is true a logfile will be created with any valid NMEA command.

**NMEATerminator** - NMEA sentence terminator.

**NMEAPrefix** - NMEA sentence prefix.

**LogDateTime** - if this property is true, the datetime will be added to every line of the log file.

**LogDateTimeFormat: TFormatSettings** - date-time format for logging.

**LogFile** - name and path of the log file.

**WayPoints** - contains the current waypoints.

**ActiveRoute** - the active route.

**Track** - the last registered track. The track is registered between Open and Close methods.

**Commands** - enable/disable NMEA sentences

Sentence Description:

GPGGA - Global positioning system fixed data

GPGLL - Geographic position - latitude / longitude

GPGSA - GNSS DOP and active satellites

GPGSV - GNSS satellites in view

GPRMC - Recommended minimum specific GNSS data

GPVTG - Course over ground and ground speed

GPMSS - Beacon Receiver Status  
GPAAM - Waypoint Arrival Alarm  
GPRMB - Recommended minimum navigation info  
GPBWC - Bearing and distance to waypoint, great circle  
GPWPL - Waypoint Location  
GPRTE - Routes  
GPXTE - Cross-Track Error, Measured  
GPHDT - True Heading  
GPHDM - Magnetic heading  
GPHDG - Magnetic deviation and variation for calculating magnetic or true heading  
GPGNS - Fixes data for single or combined (GPS, GLONASS, possible future satellite systems, and systems combining these) satellite navigation systems  
AllNMEA - All NMEA sentences  
**SatelliteTypes:** TSatelliteTypes - Accepted satellite types. Do not include AllSatellites, if you want to accept only individual type of satellites. If you want to use in mixed mode, using more type of satellites, always set SatelliteTypes to AllSatellites.

## **TZylCustomGPSReceiver - Methods:**

### **Constructors/Destructors:**

**constructor Create(AOwner: TComponent)** - constructor  
**destructor Destroy** - destructor

### **Base functionality methods:**

**procedure FeedGPSReceiver(strNMEA: AnsiString)** - Use this method to feed the GPS receiver with NMEA data from the source you wish.

### **Conversion methods:**

**function DecimalDegreestoRadians(Degree: Extended): Extended** - converts decimal degrees to radians

**function DMSToDecimalDegrees(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to decimal degrees

**procedure DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended; var Degree: Integer; var Minute: Extended)** - converts DMS

(DegreeMinuteSecond) to DM (DegreeMinute)

**function DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended): Extended**- converts DMS (DegreeMinuteSecond) to DM (DegreeMinute - concatenated format: DDMM.mmmm)

**function DMSToRadians(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to radians

**procedure DMToDMS(dmDegree: Integer; dmMinute: Extended; var Degree, Minute: Integer; var Second: Extended)** - converts DM (DegreeMinute) to DMS (DegreeMinuteSecond)

**function FeetToMeters(pDist: Extended): Extended** - converts feet to meters

**function KmhToKnots(pSpeed: Extended): Extended** - converts km/h to knots

**function KnotsToKmh(pSpeed: Extended): Extended** - converts knots to km/h

**function KmToMiles(pDist: Extended): Extended** - converts kilometers to miles

**function MetersToFeet(pDist: Extended): Extended** - converts meters to feet

**function MilesToKm(pDist: Extended): Extended** - converts miles to kilometers

**function NauticalMilesToKm(pDist: Extended): Extended** - converts nautical miles to km

**function KmToNauticalMiles(pDist: Extended): Extended** - converts km to nautical miles

**procedure LatitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for latitude values

**procedure LatitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for latitude values

**procedure LongitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for longitude values

**procedure LongitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for longitude values

**TCardinalPoint**) - converts radians to DMS for longitude values  
**function RadiansToDecimalDegrees(Radian: Extended): Extended** - converts radians to decimal degrees

### GPS Position related methods:

**procedure DrawSky(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the sky on the canvas

**procedure DrawSatellites(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the satellites on the canvas

The pen color indicates the satellite type:

GPS (USA) - White

Glonass (Russia) - Purple

Beidou (China) - Yellow

Galileo (Europe) - Blue

Qzs (Japan) - Green

Others - Silver

The fill color indicates the signal level:

SignalToNoiseRatio > 40 = Green

SignalToNoiseRatio > 25 = Lime

SignalToNoiseRatio > 10 = Yellow

SignalToNoiseRatio > 0 = Red

SignalToNoiseRatio = = Grey

**function GetAltitude: Extended** - returns altitude in meters

**function GetGeo\_Height: Extended** - returns the difference between WGS-84 reference ellipsoid surface and the mean-sea-level altitude

**function GetHDOP: Extended** - returns HDOP (horizontal dilution of precision)

**function GetHeading: Extended** - returns true heading in decimal degrees

**function GetCourse: Extended** - returns true course in decimal degrees

**function GetLatitudeAsDecimalDegrees: Extended** - returns latitude in decimal degrees

**function GetLatitudeAsDM: Extended** - returns latitude in DM

**function GetLatitudeAsRadians: Extended** - returns latitude in radians

**function GetLatitudeDegree: Integer** - returns latitude degree

**function GetLatitudeMinute: Integer** - returns latitude minute

**function GetLatitudeSecond: Extended** - returns latitude second

**function GetLatitudeDirection: TCardinalPoint** - returns latitude

direction

**procedure GetLatitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint) -**

returns latitude of the current position

**function GetLocalDateTime: TDateTime -** returns local datetime

**function GetLongitudeAsDecimalDegrees: Extended -** returns longitude in decimal degrees. It's positive for east and negative for west.

**function GetLongitudeAsDM: Extended -** returns longitude in DM

**function GetLongitudeAsRadians: Extended -** returns longitude in radians

**function GetLongitudeDegree: Integer -** returns longitude degree

**function GetLongitudeMinute: Integer -** returns longitude minute

**function GetLongitudeSecond: Extended -** returns longitude second

**function GetLongitudeDirection: TCardinalPoint -** returns longitude direction

**procedure GetLongitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint) -**

returns longitude of the current position

**function GetMagnetic\_Variation: Extended -** returns magnetic variation in degrees. It's positive for east and negative for west.

**function GetMagnetic\_Heading: Extended -** returns magnetic heading in decimal degrees

**function GetMagnetic\_Course: Extended -** returns magnetic course in decimal degrees

**function GetMode1(): Word -** returns returns 1 = Auto 2D/3D, 2 = Forced 2D/3D

**function GetMode2(): Word -** returns 1 = no fix, 2 = 2D fix, 3 = 3D fix

**function GetNavigationInfo(): TNavigationInfo -** returns navigation info if a destination waypoint is defined

**function GetPDOP: Extended -** returns PDOP (position dilution of precision)

**function GetPosition: TGPSPosition -** returns the parameters of the actual position

**function GetRawData: AnsiString -** returns the received raw NMEA data

**function GetReceiverStatus(): TReceiverStatus -** returns the status of the gps receiver

**function GetSatellites: TList -** returns the list of satellites in view (objects

of TSatellite type)

**function GetSatelliteCount: Integer** - returns the count of the satellites used to determine the fix position. If you need the count of all satellites in view, use GetSatellites.Count instead instead of Satellite\_Count

**function GetSpeed\_KMH: Extended** - returns speed in km/h

**function GetSpeed\_Knots: Extended** - returns speed in knots

**function GetUTCDateTime: TDateTime** - returns UTC datetime

**function GetVDOP: Extended** - returns VDOP (vertical dilution of precision)

**function IsFix: Word** - returns if the position is a fix; 0 = Invalid, 1 = Valid SPS, 2 = Valid DGPS, 3 = Valid PPS

**function RouteToNMEA(const Route: TRoute): AnsiString** - converts route to NMEA string

**function ShowOnGoogleMaps(const zoom: Integer = 15): Integer** - shows the current position on google maps (internet explorer)

**function WayPointToNMEA(const WayPoint: TWayPoint): AnsiString** - converts waypoint to NMEA string

### Useful methods:

**function Bearing(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between two points in kilometers; params in DMS

**function Bearing(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended** - returns bearing (course) in decimal degrees between two points; params in decimal degrees

**function BearingTo(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between a point and the current

position; params in DMS

**function BearingTo(Latitude, Longitude: Extended): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in decimal degrees

**function Distance\_KM(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended; overload** - returns distance between two points in kilometers; params in DMS

**function Distance\_KM(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in km; params in decimal degrees

**function DistanceTo\_KM(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in kilometers

**function DistanceTo\_KM(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees

**function Distance\_Miles(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended; overload** - returns distance between two points in miles; params in DMS

**function Distance\_Miles(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in miles; params in decimal degrees

**function DistanceTo\_Miles(Latitude\_Degree, Latitude\_Minute:**

**Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in miles; params in DMS  
**function DistanceTo\_Miles(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees  
**procedure ExportTrackToGpx(fileName: String)** - exports the last track to GPX xml file.  
**function GetAverageSatelliteSnr(): Extended** - returns the average SignalToNoiseRatio of satellites using the highest 4 values.

### **TZylCustomGPSReceiver - Events:**

**OnActiveRouteReceive: TNotifyEvent** - fires when the current active route is received.  
**OnArrival: TArrivalEvent = procedure(Sender: TObject; Waypoint: TWayPoint; CircleRadius: Extended)** - fires when a destination waypoint is defined and an arrival alarm is received. The Waypoint parameter contains the the destination waypoint, the CircleRadius parameter the size of the circle radius in nautical miles.  
**OnReceive: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the received data from the Buffer parameter.  
**OnSend: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the sent data from the Buffer parameter.  
**OnLatitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when latitude has changed. Degree, Minute, Second and Direction parameters are the components of the current latitude.  
**OnLongitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when longitude has changed. Degree, Minute, Second and Direction parameters are the components of the current longitude.  
**OnAltitudeChange: TParamChangeEvent = procedure(Sender:**

**TObject; Value: Extended)** - fires when altitude has changed. Value contains the current altitude in meters.

**OnSpeedChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when speed has changed. Value contains the current speed in km/h.

**OnHeadingChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when heading has changed. Value contains the current heading in degrees.

**OnCourseChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when course has changed. Value contains the current course in degrees.

**OnPosition2DChange: TShortPositionChangeEvent = procedure(Sender: TObject; Latitude, Longitude: Extended)** - fires when latitude or longitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees.

**OnPosition3DChange: TShortPosition3DChangeEvent = procedure(Sender: TObject; Latitude, Longitude, Altitude: Extended)** - fires when latitude or longitude or altitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees, Altitude parameter contains the current altitude in meters.

**OnSatelliteReceive: TSatelliteReceiveEvent = procedure(Sender: TObject; Satellite: TSatellite)** - fires when one or more satellites are received. Satellite parameter contains a TSatellite object with the parameters of the received satellite.

**OnSatellitesReceive: TNotifyEvent** - fires when a complete list of satellites in view is received. You can get the list of satellites in view GetSatellites method.

**OnNewCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a new valid NMEA sentence is received. The Command parameter contains the sentence.

**OnUnknownCommand: TUnknownCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a valid, but unknown NMEA sentence is received. The Command parameter contains the unknown sentence. This event is fired only if you set AllNMEA to true in the Commands property and there is an unknown sentence received. In this case you can write your own processing code inside this event handler.

**OnWayPointReceive: TWayPointReceiveEvent = procedure(Sender: TObject; const WayPoint: TWayPoint) - fires when a waypoint is received. WayPoint parameter contains the received waypoint.**

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## **TZylGPSReceiver**

**TZylSerialGPSReceiver** = TZylGPSReceiver;

**TDeviceSetting** = class

property CommPort: TCommPort read FCommPort write FCommPort;

property BaudRate: TBaudRate read FBaudRate write FBaudRate;

constructor Create(); overload;

constructor Create(commPort: TCommPort; baudRate: TBaudRate);

overload;

end;

**TDeviceSettings** = class

property Count: Integer read GetCount;

property Items[Index: Integer]: TDeviceSetting read GetItem write SetItem;

default;

constructor Create();

destructor Destroy; override;

function Add(const Item: TDeviceSetting): Integer;

procedure Delete(Idx: Integer);

procedure Clear;

end;

### **TZylGPSReceiver - Description:**

ZylGPSReceiver is a Delphi / C++Builder component that communicates with a serial GPS receiver.

This component works with any NMEA compatible receiver connected to one of the serial ports.

You can use it also with USB devices, because these devices usually have a driver that redirects the input from the USB port to a virtual serial port. If your device is not provided with such a driver, then use a USB controller whose vendor provides a virtual serial port driver, such as [FTDI](#) or use a USB/RS-232 adapter.

With this component you will be able to develop robust GPS Delphi or C++Builder applications.

### **TZylGPSReceiver - Properties:**

**Port** - the serial port where the receiver is connected

**BaudRate** - baud rate of the serial port

**CustomPortName**: AnsiString - custom port name, when Port property is set to spCustom. Now you can open ports with any name.

**CustomBaudRate** - baud rate value at which the communication device operates, when BaudRate property is set to brCustom

**DataWidth** - number of bits in the bytes transmitted and received

**StopBits** - number of stop bits to be used

**Parity** - parity scheme to be used

**HwFlowControl**: THwFlowControl - hardware flow control

**SwFlowControl**: TSwFlowControl - software flow control

**EnableDTROnOpen** - enable / disable DTR when the port is open

**EnableRTSOnOpen** - enable / disable RTS when the port is open

**Priority** - priority of the receiver thread

**Delay** - Time interval between two receivings in milliseconds

**AutoReconnect: Boolean** - Set this property to true, if you want to automatically reconnect to the serial port after a OnFault event, when the port is available again. Set AutoReconnect to true, before the port is faulted, otherwise it will have no effect.

The default value is false.

**AutoReconnectCheckInterval: Integer** - The time interval in milliseconds the serial port is trying to periodically reconnect, after a OnFault event occur, if AutoReconnect is set to true. It must be a positive value. The default value is 4000.

**CloseWhenLineStatusIsZero: Boolean** - when this property is true and line status is empty, the port will be closed automatically, if line status was not empty, after you opened the port.

**ConnectionTimeout** (milliseconds) - you can set a time-out value to automatically close the connection and fire the OnTimeout event, if there is no data received several milliseconds. A value of zero indicates that time-out is not used.

**IdleInterval** (milliseconds) - you can set an idle interval value to automatically to fire the OnIdle event, if there is no data received several

seconds. A value of zero indicates that idle is not used.

**IsIdle** - true, when the connection is in idle state.

**ForceChecksum** - if this property is false the checksum of any command is ignored, otherwise all the sentences which checksum is not correct will be ignored.

**NeedSynchronization: Boolean** - set this property to true for thread safety. If you use the component in ActiveX environment, set this property to false. The default value is true.

**NMEALog** - if this property is true a logfile will be created with any valid NMEA command.

**NMEATerminator** - NMEA sentence terminator.

**NMEAPrefix** - NMEA sentence prefix.

**LogDateTime** - if this property is true, the datetime will be added to every line of the log file.

**LogDateTimeFormat: TFormatSettings** - date-time format for logging.

**LogFile** - name and path of the log file.

**WayPoints** - contains the current waypoints

**ActiveRoute** - the active route.

**Commands** - enable/disable NMEA sentences.

Sentence Description:

GPGLL - Global positioning system fixed data

GPGLL - Geographic position - latitude / longitude

GPGLL - GNSS DOP and active satellites

GPGLL - GNSS satellites in view

GPGLL - Recommended minimum specific GNSS data

GPGLL - Course over ground and ground speed

GPGLL - Beacon Receiver Status

GPGLL - Waypoint Arrival Alarm

GPGLL - Recommended minimum navigation info

GPGLL - Bearing and distance to waypoint, great circle

GPGLL - Waypoint Location

GPGLL - Routes

GPGLL - Cross-Track Error, measured

GPGLL - True Heading

GPGLL - Magnetic heading

GPGLL - Magnetic deviation and variation for calculating magnetic or true heading

GPGNS - Fixes data for single or combined (GPS, GLONASS, possible future satellite systems, and systems combining these) satellite navigation systems

AllNMEA - All NMEA sentences

**SatelliteTypes:** TSatelliteTypes - Accepted satellite types. Do not include AllSatellites, if you want to accept only individual type of satellites. If you want to use in mixed mode, using more type of satellites, always set SatelliteTypes to AllSatellites.

**IsFaulted: Boolean** - indicates that the last connection was faulted.

### **TZylGPSReceiver - Methods:**

#### **Constructors/Destructors:**

**constructor Create(AOwner: TComponent)** - constructor

**destructor Destroy** - destructor

#### **Communication methods:**

**procedure Close** - stops communication

**function DetectGPS(var pPort: TCommPort; var pBaudRate: TBaudRate): Boolean** - detects the first available (not busy/open) GPS receiver connected to the system, returns as output parameters the communication port and baud rate. Only standard baud rates values will be checked.

**function DetectGPS(startBaudRate, endBaudRate: TBaudRate; var pPort: TCommPort; var pBaudRate: TBaudRate): Boolean** - detects the first available (not busy/open) GPS receiver connected to the system, returns as output parameters the communication port and baud rate. Only standard baud rate values between startBaudRate and endBaudRate will be checked.

**function DetectGPS(startPort: TCommPort; const startBaudRate, endBaudRate: TBaudRate; var pPort: TCommPort; var pBaudRate: TBaudRate): Boolean** - detects the first available (not busy/open) GPS receiver after startPort, connected to the system, returns as output parameters the communication port and baud rate. Only standard baud rate values between startBaudRate and endBaudRate will be checked.

**function DetectGPS(const startBaudRate, endBaudRate: TBaudRate; var pPort: String; var pBaudRate: TBaudRate): Boolean** - detects the

first available (not busy/open) GPS receiver connected to the system, returns as output parameters the communication port and baud rate. Only standard baud rate values between startBaudRate and endBaudRate will be checked. It works for serial ports with different naming convention.

**function DetectGPS(var pPort: String; var pBaudRate: TBaudRate): Boolean** - detects the first available (not busy/open) GPS receiver connected to the system, returns as output parameters the communication port and baud rate. Only standard baud rates values will be checked. It works for serial ports with different naming convention.

**function FastDetectGPS(var pPort: TCommPort; var pBaudRate: TBaudRate): Boolean** - detects the first available (not busy/open) GPS receiver connected to the system, returns as output parameters the communication port and baud rate. Only standard baud rate values between 4800 and 115200 will be checked.

**function DetectAllGPS(startPort: TCommPort; const startBaudRate, endBaudRate: TBaudRate): TDeviceSettings** - detects all the GPS receivers connected to the system. Only ports starting with startPort and baud rate values between startBaudRate and endBaudRate will be checked.

**function DetectAllGPS(): TDeviceSettings** - detects all the GPS receivers connected to the system.

**function FastDetectAllGPS(): TDeviceSettings** - detects all the GPS receivers connected to the system. Only baud rate values higher than 4800 will be checked.

**function GetExistingCommPorts: TCommPortSet** - returns the existing serial ports of the system

**function IsConnected: TCommPort** - returns the comm port where gps is connected to.

**function IsExistingCommPort(pport: String): Boolean** - return true if the pport parameter contains an existing serial port, otherwise false.

**procedure Open** - starts communication.

**function Send(str: AnsiString): DWORD** - sends a string to the gps receiver and returns the number of bytes successfully sent.

**procedure ResetIdleState** - resets the idle state of the port

### Conversion methods:

**function BaudRateToInt(pBaudRate: TBaudRate): Integer** - converts TBaudRate type to integer

**function CommPortToString(Port: TCommPort): AnsiString** - converts TCommPort to String

**function DecimalDegreestoRadians(Degree: Extended): Extended** - converts decimal degrees to radians

**function DMSToDecimalDegrees(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to decimal degrees

**procedure DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended; var Degree: Integer; var Minute: Extended)** - converts DMS (DegreeMinuteSecond) to DM (DegreeMinute)

**function TZylCustomGPSReceiver.DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended): Extended**- converts DMS (DegreeMinuteSecond) to DM (DegreeMinute - concatenated format: DDMM.mmmm)

**function DMSToRadians(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to radians

**procedure DMToDMS(dmDegree: Integer; dmMinute: Extended; var Degree, Minute: Integer; var Second: Extended)** - converts DM (DegreeMinute) to DMS (DegreeMinuteSecond)

**function FeetToMeters(pDist: Extended): Extended** - converts feet to meters

**function IntToBaudRate(Value: Integer): TBaudRate** - converts integer to TBaudRate type

**function KmhToKnots(pSpeed: Extended): Extended** - converts km/h to knots

**function KnotsToKmh(pSpeed: Extended): Extended** - converts knots to km/h

**function KmToMiles(pDist: Extended): Extended** - converts kilometers to miles

**procedure LatitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for latitude values

**procedure LatitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for latitude values

**procedure LongitudeDecimalDegreesToDMS(DecDegree: Extended;**

**var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for longitude values

**procedure LongitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for longitude values

**function MetersToFeet(pDist: Extended): Extended** - converts meters to feet

**function MilesToKm(pDist: Extended): Extended** - converts miles to kilometers

**function NauticalMilesToKm(pDist: Extended): Extended** - converts nautical miles to km

**function KmToNauticalMiles(pDist: Extended): Extended** - converts km to nautical miles

**function RadiansToDecimalDegrees(Radian: Extended): Extended** - converts radians to decimal degrees

**function StringToCommPort(Port: AnsiString): TCommPort** - converts String to TCommPort

**function StringToCommPort(Port: AnsiString): TCommPort** - converts String to TCommPort

### **GPS Position related methods:**

**procedure DrawSky(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the sky on the canvas

**procedure DrawSatellites(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the satellites on the canvas

The pen color indicates the satellite type:

GPS (USA) - White

Glonass (Russia) - Purple

Beidou (China) - Yellow

Galileo (Europe) - Blue

Qzs (Japan) - Green

Others - Silver

The fill color indicates the signal level:

SignalToNoiseRatio > 40 = Green

SignalToNoiseRatio > 25 = Lime

SignalToNoiseRatio > 10 = Yellow

SignalToNoiseRatio > 0 = Red

SignalToNoiseRatio = = Grey

**function GetAltitude: Extended** - returns altitude in meters

**function GetGeo\_Height: Extended** - returns the difference between WGS-84 reference ellipsoid surface and the mean-sea-level altitude

**function GetHDOP: Extended** - returns HDOP (horizontal dilution of precision)

**function GetHeading: Extended** - returns true heading in decimal degrees

**function GetCourse: Extended** - returns true course in decimal degrees

**function GetLatitudeAsDecimalDegrees: Extended** - returns latitude in decimal degrees

**function GetLatitudeAsDM: Extended** - returns latitude in DM

**function GetLatitudeAsRadians: Extended** - returns latitude in radians

**function GetLatitudeDegree: Integer** - returns latitude degree

**function GetLatitudeMinute: Integer** - returns latitude minute

**function GetLatitudeSecond: Extended** - returns latitude second

**function GetLatitudeDirection: TCardinalPoint** - returns latitude direction

**procedure GetLatitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns latitude of the current position

**function GetLocalDateTime: TDateTime** - returns local datetime

**function GetLongitudeAsDecimalDegrees: Extended** - returns longitude in decimal degrees

**function GetLongitudeAsDM: Extended** - returns longitude in DM

**function GetLongitudeAsRadians: Extended** - returns longitude in radians

**function GetLongitudeDegree: Integer** - returns longitude degree

**function GetLongitudeMinute: Integer** - returns longitude minute

**function GetLongitudeSecond: Extended** - returns longitude second

**function GetLongitudeDirection: TCardinalPoint** - returns longitude direction

**procedure GetLongitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns longitude of the current position

**function GetMagnetic\_Variation: Extended** - returns magnetic variation in degrees. It's positive for east and negative for west.

**function GetMagnetic\_Heading: Extended** - returns magnetic heading in decimal degrees

**function GetMagnetic\_Course: Extended** - returns magnetic course in

decimal degrees

**function GetMode1(): Word** - returns returns 1 = Auto 2D/3D, 2 = Forced 2D/3D

**function GetMode2(): Word** - returns 1 = no fix, 2 = 2D fix, 3 = 3D fix

**function GetNavigationInfo(): TNavigationInfo** - returns navigation info if a destination waypoint is defined

**function GetPDOP: Extended** - returns PDOP (position dilution of precision)

**function GetPosition: TGPSPosition** - returns the parameters of the actual position

**function GetRawData: AnsiString** - returns the received raw NMEA data

**function GetReceiverStatus(): TReceiverStatus** - returns the status of the gps receiver

**function GetSatellites: TList** - returns the list of satellites in view (objects of TSatellite type)

**function GetSatelliteCount: Integer** - returns the count of the satellites used to determine the fix position. If you need the count of all satellites in view, use GetSatellites.Count instead instead of Satellite\_Count

**function GetSpeed\_KMH: Extended** - returns speed in km/h

**function GetSpeed\_Knots: Extended** - returns speed in knots

**function GetUTCDateTime: TDateTime** - returns UTC datetime

**function GetVDOP: Extended** - returns VDOP (vertical dilution of precision)

**function IsFix: Word** - returns if the position is a fix; 0 = Invalid, 1 = Valid SPS, 2 = Valid DGPS, 3 = Valid PPS

**function RouteToNMEA(const Route: TRoute): AnsiString** - converts route to NMEA string

**procedure UploadRoute(const Route: TRoute)** - uploads a route

**procedure UploadWaypoint(const WayPoint: TWayPoint)** - uploads a waypoint

**function WayPointToNMEA(const WayPoint: TWayPoint): AnsiString**  
- converts waypoint to NMEA string

### Useful methods:

**function Bearing(Latitude\_Degree1, Latitude\_Minute1: Integer;**

**Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint;**

**Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1:**

**Extended; Longitude\_Direction1: TCardinalPoint;**  
**Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2:**  
**Extended; Latitude\_Direction2: TCardinalPoint;**  
**Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2:**  
**Extended; Longitude\_Direction2: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between two points in kilometers; params in DMS  
**function Bearing(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended** - returns bearing (course) in decimal degrees between two points; params in decimal degrees  
**function BearingTo(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in DMS  
**function BearingTo(Latitude, Longitude: Extended): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in decimal degrees  
**function Distance\_KM(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended; overload** - returns distance between two points in kilometers; params in DMS  
**function Distance\_KM(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in km; params in decimal degrees  
**function DistanceTo\_KM(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in kilometers  
**function DistanceTo\_KM(Latitude, Longitude: Extended): Extended;**

**overload** - returns distance between a point and the current position in miles; params in decimal degrees

**function Distance\_Miles(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended;**

**overload** - returns distance between two points in miles; params in DMS

**function Distance\_Miles(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended;** **overload** - returns distance between two points in miles; params in decimal degrees

**function DistanceTo\_Miles(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint):**

**Extended** - returns distance between a point and the current position in miles; params in DMS

**function DistanceTo\_Miles(Latitude, Longitude: Extended): Extended;**

**overload** - returns distance between a point and the current position in miles; params in decimal degrees

**procedure ExportTrackToGpx(fileName: String)** - exports the last track to GPX xml file.

### **TZylGPSReceiver - Events:**

**OnActiveRouteReceive: TNotifyEvent** - fires when the current active route is received.

**OnArrival: TArrivalEvent = procedure(Sender: TObject; Waypoint: TWayPoint; CircleRadius: Extended)** - fires when a destination waypoint is defined and an arrival alarm is received. The Waypoint parameter contains the the destination waypoint, the CircleRadius parameter the size of the circle radius in nautical miles.

**OnReceive: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the received data from the Buffer parameter.

**OnSend: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the sent data from the Buffer parameter.

**OnConnect: TConnectEvent = procedure(Sender: TObject; Port: TCommPort)** - fires after a new connection was established. The Port parameter contains the serial port where the GPS receiver is connected to.

**OnDisconnect: TConnectEvent = procedure(Sender: TObject; Port: TCommPort)** - fires before a disconnection. The Port parameter contains the serial port where the GPS receiver was connected to.

**OnFault: TConnectEvent==procedure(Sender: TObject; Port: TCommPort)** - occurs when the serial port communication is faulted. E.g.: when you unplug an USB device which communicates on a virtual serial port.

**OnLatitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when latitude has changed. Degree, Minute, Second and Direction parameters are the components of the current latitude.

**OnLongitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when longitude has changed. Degree, Minute, Second and Direction parameters are the components of the current longitude.

**OnAltitudeChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when altitude has changed. Value contains the current altitude in meters.

**OnSpeedChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when speed has changed. Value contains the current speed in km/h.

**OnHeadingChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when heading has changed. Value contains the current heading in degrees.

**OnCourseChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when course has changed. Value contains the current course in degrees.

**OnPosition2DChange: TShortPositionChangeEvent = procedure(Sender: TObject; Latitude, Longitude: Extended)** - fires when latitude or longitude has changed. Latitude and Longitude parameters

contain the current latitude and longitude values in decimal degrees.

**OnPosition3DChange: TShortPosition3DChangeEvent = procedure(Sender: TObject; Latitude, Longitude, Altitude: Extended)** - fires when latitude or longitude or altitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees, Altitude parameter contains the current altitude in meters.

**OnSatelliteReceive: TSatelliteReceiveEvent = procedure(Sender: TObject; Satellite: TSatellite)** - fires when one or more satellites are received. Satellite parameter contains a TSatellite object with the parameters of the received satellite.

**OnSatellitesReceive: TNotifyEvent** - fires when a complete list of satellites in view is received. You can get the list of satellites in view GetSatellites method.

**OnTimeout: TNotifyEvent** - fires when there is no data received several milliseconds, the interval is specified in the ConnectionTimeout property.

**OnIdle: TNotifyEvent** - fires when there is no data received several milliseconds, the interval is specified in the IdleInterval property.

**OnResume: TNotifyEvent** - Occurs when the receiver is idle and data is received.

**OnDetect: TDetectEvent = procedure(Sender: TObject; Port: TCommPort; BaudRate: TBaudRate; var Cancel: Boolean)** - fires when the GPS receiver detection is in progress and there are new values of port or baud rate in view. Port and BaudRate parameters represent the current port and baud rate values used in the detection. If you set the Cancel parameter to true, then the detection will be cancelled.

**OnReconnect: TReconnectEvent=procedure(Sender: TObject; const Port: TCommPort; const BaudRate: TBaudRate; var Cancel: Boolean)** - occurs when the serial port is trying to reconnect, after fault. AutoReconnect must be true. If you set the Cancel parameter to true, then the reconnection will be cancelled.

**OnNewCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a new valid NMEA sentence is received. The Command parameter contains the sentence.

**OnUnknownCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a valid, but unknown NMEA sentence is received. The Command parameter contains the unknown sentence. This events is fired only if you set AllNMEA to true in

the Commands property and there is an unknown sentence received. In this case you can write your own processing code inside this event handler.

**OnWayPointReceive: TWayPointReceiveEvent = procedure(Sender: TObject; const WayPoint: TWayPoint)** - fires when a waypoint is received. WayPoint parameter contains the received waypoint.

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## ZylUdpGPSReceiver (ZylUdp10GPSReceiver)

**ZylUdpGPSReceiver - Description** It's an extension of ZylCustomGPSReceiver, which processes NMEA data from an UDP socket.

**ZylUdpGPSReceiver** uses Indy 9 socket components (<http://www.indyproject.org>).

**ZylUdp10GPSReceiver** uses Indy 10 socket components (<http://www.indyproject.org>).

You can find the full source code of these components in the download package.

### **TZylUdpGPSReceiver - Properties:**

**Port** - the UDP port where the receiver is connected

**RemoteHost** - the IP of the remote computer

**ForceChecksum** - if this property is false the checksum of any command is ignored, otherwise all the sentences which checksum is not correct will be ignored.

**NMEALog** - if this property is true a logfile will be created with any valid NMEA command.

**NMEATerminator** - NMEA sentence terminator.

**NMEAPrefix** - NMEA sentence prefix.

**LogDateTime** - if this property is true, the datetime will be added to every line of the log file.

**LogDateTimeFormat: TFormatSettings** - date-time format for logging.

**LogFile** - name and path of the log file.

**WayPoints** - contains the current waypoints.

**ActiveRoute** - the active route.

**Commands** - enable/disable NMEA sentences

Sentence Description:

GPGGA - Global positioning system fixed data

GPGLL - Geographic position - latitude / longitude

GPGSA - GNSS DOP and active satellites

GPGSV - GNSS satellites in view

GPRMC - Recommended minimum specific GNSS data  
GPVTG - Course over ground and ground speed  
GPMSS - Beacon Receiver Status  
GPAAM - Waypoint Arrival Alarm  
GPRMB - Recommended minimum navigation info  
GPBWC - Bearing and distance to waypoint, great circle  
GPWPL - Waypoint Location  
GPRTE - Routes  
GPXTE - Cross-Track Error, Measured  
GPHDT - True Heading  
GPHDM - Magnetic heading  
GPHDG - Magnetic deviation and variation for calculating magnetic or true heading  
GPGNS - Fixes data for single or combined (GPS, GLONASS, possible future satellite systems, and systems combining these) satellite navigation systems  
AllNMEA - All NMEA sentences  
**SatelliteTypes:** TSatelliteTypes - Accepted satellite types. Do not include AllSatellites, if you want to accept only individual type of satellites. If you want to use in mixed mode, using more type of satellites, allways set SatelliteTypes to AllSatellites.

### **TZylUdpGPSReceiver - Methods:**

#### **Constructors/Destructors:**

**constructor Create(AOwner: TComponent)** - constructor  
**destructor Destroy** - destructor

#### **Communication methods:**

**procedure Close** - stops communication  
**procedure Open** - starts communication

#### **Conversion methods:**

**function DecimalDegreestoRadians(Degree: Extended): Extended** - converts decimal degrees to radians  
**function DMSToDecimalDegrees(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to decimal degrees

**procedure DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended; var Degree: Integer; var Minute: Extended) - converts DMS (DegreeMinuteSecond) to DM (DegreeMinute)**

**function DMSToRadians(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended - converts DMS (DegreeMinuteSecond) to radians**

**procedure DMToDMS(dmDegree: Integer; dmMinute: Extended; var Degree, Minute: Integer; var Second: Extended) - converts DM (DegreeMinute) to DMS (DegreeMinuteSecond)**

**function FeetToMeters(pDist: Extended): Extended - converts feet to meters**

**function KmhToKnots(pSpeed: Extended): Extended - converts km/h to knots**

**function KnotsToKmh(pSpeed: Extended): Extended - converts knots to km/h**

**function KmToMiles(pDist: Extended): Extended - converts kilometers to miles**

**function MetersToFeet(pDist: Extended): Extended - converts meters to feet**

**function MilesToKm(pDist: Extended): Extended - converts miles to kilometers**

**function NauticalMilesToKm(pDist: Extended): Extended - converts nautical miles to km**

**function KmToNauticalMiles(pDist: Extended): Extended - converts km to nautical miles**

**procedure LatitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint) - converts decimal degrees to DMS for latitude values**

**procedure LatitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint) - converts radians to DMS for latitude values**

**procedure LongitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint) - converts decimal degrees to DMS for longitude values**

**procedure LongitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint) - converts radians to DMS for longitude values**

**function RadiansToDecimalDegrees(Radian: Extended): Extended** - converts radians to decimal degrees

### **GPS Position related methods:**

**procedure DrawSky(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the sky on the canvas

**procedure DrawSatellites(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the satellites on the canvas

**function GetAltitude: Extended** - returns altitude in meters

**function GetGeo\_Height: Extended** - returns the difference between WGS-84 reference ellipsoid surface and the mean-sea-level altitude

**function GetHDOP: Extended** - returns HDOP (horizontal dilution of precision)

**function GetHeading: Extended** - returns true heading in decimal degrees

**function GetCourse: Extended** - returns true course in decimal degrees

**function GetLatitudeAsDecimalDegrees: Extended** - returns latitude in decimal degrees

**function GetLatitudeAsDM: Extended** - returns latitude in DM

**function GetLatitudeAsRadians: Extended** - returns latitude in radians

**function GetLatitudeDegree: Integer** - returns latitude degree

**function GetLatitudeMinute: Integer** - returns latitude minute

**function GetLatitudeSecond: Extended** - returns latitude second

**function GetLatitudeDirection: TCardinalPoint** - returns latitude direction

**procedure GetLatitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns latitude of the current position

**function GetLocalDateTime: TDateTime** - returns local datetime

**function GetLongitudeAsDecimalDegrees: Extended** - returns longitude in decimal degrees

**function GetLongitudeAsDM: Extended** - returns longitude in DM

**function GetLongitudeAsRadians: Extended** - returns longitude in radians

**function GetLongitudeDegree: Integer** - returns longitude degree

**function GetLongitudeMinute: Integer** - returns longitude minute

**function GetLongitudeSecond: Extended** - returns longitude second

**function GetLongitudeDirection: TCardinalPoint** - returns longitude

direction

**procedure GetLongitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint) -**

returns longitude of the current position

**function GetMagnetic\_Variation: Extended** - returns magnetic variation in degrees. It's positive for east and negative for west.

**function GetMagnetic\_Heading: Extended** - returns magnetic heading in decimal degrees

**function GetMagnetic\_Course: Extended** - returns magnetic course in decimal degrees

**function GetMode1(): Word** - returns returns 1 = Auto 2D/3D, 2 = Forced 2D/3D

**function GetMode2(): Word** - returns 1 = no fix, 2 = 2D fix, 3 = 3D fix

**function GetNavigationInfo(): TNavigationInfo** - returns navigation info if a destination waypoint is defined

**function GetPDOP: Extended** - returns PDOP (position dilution of precision)

**function GetPosition: TGPSPosition** - returns the parameters of the actual position

**function GetRawData: AnsiString** - returns the received raw NMEA data

**function GetReceiverStatus(): TReceiverStatus** - returns the status of the gps receiver

**function GetSatellites: TList** - returns the list of satellites in view (objects of TSatellite type)

**function GetSatelliteCount: Integer** - returns the count of the satellites used to determine the fix position. If you need the count of all satellites in view, use GetSatellites.Count instead instead of Satellite\_Count

**function GetSpeed\_KMH: Extended** - returns speed in km/h

**function GetSpeed\_Knots: Extended** - returns speed in knots

**function GetUTCDateTime: TDateTime** - returns UTC datetime

**function GetVDOP: Extended** - returns VDOP (vertical dilution of precision)

**function IsFix: Word** - returns if the position is a fix; 0 = Invalid, 1 = Valid SPS, 2 = Valid DGPS, 3 = Valid PPS

**function RouteToNMEA(const Route: TRoute): AnsiString** - converts route to NMEA string

**procedure UploadRoute(const Route: TRoute)** - uploads a route

**procedure UploadWaypoint(const WayPoint: TWayPoint)** - uploads a waypoint

**function WayPointToNMEA(const WayPoint: TWayPoint): AnsiString**  
- converts waypoint to NMEA string

### Useful methods:

**function Bearing(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between two points in kilometers; params in DMS

**function Bearing(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended** - returns bearing (course) in decimal degrees between two points; params in decimal degrees

**function BearingTo(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in DMS

**function BearingTo(Latitude, Longitude: Extended): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in decimal degrees

**function Distance\_KM(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended; overload** - returns distance between two points in kilometers; params in DMS

**function Distance\_KM(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in km; params in decimal degrees

**function DistanceTo\_KM(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in kilometers

**function DistanceTo\_KM(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees

**function Distance\_Miles(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended;**

**overload** - returns distance between two points in miles; params in DMS

**function Distance\_Miles(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in miles; params in decimal degrees

**function DistanceTo\_Miles(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in miles; params in DMS

**function DistanceTo\_Miles(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees.

**procedure ExportTrackToGpx(fileName: String)** - exports the last track to GPX xml file.

### **TZylUdpGPSReceiver - Events:**

**OnActiveRouteReceive: TNotifyEvent** - fires when the current active

route is received.

**OnArrival: TArrivalEvent = procedure(Sender: TObject; Waypoint: TWayPoint; CircleRadius: Extended)** - fires when a destination waypoint is defined and an arrival alarm is received. The Waypoint parameter contains the the destination waypoint, the CircleRadius parameter the size of the circle radius in nautical miles.

**OnReceive: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the received data from the Buffer parameter.

**OnSend: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the sent data from the Buffer parameter.

**OnConnect: TConnectEvent = procedure(Sender: TObject; Port: Integer)** - fires after a new connection was established. The Port parameter contains the UDP port where the GPS receiver is connected to.

**OnDisconnect: TConnectEvent = procedure(Sender: TObject; Port: Integer)** - fires before a disconnection. The Port parameter contains the UDP port where the GPS receiver was connected to.

**OnLatitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when latitude has changed. Degree, Minute, Second and Direction parameters are the components of the current latitude.

**OnLongitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when longitude has changed. Degree, Minute, Second and Direction parameters are the components of the current longitude.

**OnAltitudeChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when altitude has changed. Value contains the current altitude in meters.

**OnSpeedChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when speed has changed. Value contains the current speed in km/h.

**OnHeadingChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when heading has changed. Value contains the current heading in degrees.

**OnCourseChange: TParamChangeEvent = procedure(Sender:**

**TObject; Value: Extended)** - fires when course has changed. Value contains the current course in degrees.

**OnPosition2DChange: TShortPositionChangeEvent = procedure(Sender: TObject; Latitude, Longitude: Extended)** - fires when latitude or longitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees.

**OnPosition3DChange: TShortPosition3DChangeEvent = procedure(Sender: TObject; Latitude, Longitude, Altitude: Extended)** - fires when latitude or longitude or altitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees, Altitude parameter contains the current altitude in meters.

**OnSatelliteReceive: TSatelliteReceiveEvent = procedure(Sender: TObject; Satellite: TSatellite)** - fires when one or more satellites are received. Satellite parameter contains a TSatellite object with the parameters of the received satellite.

**OnSatellitesReceive: TNotifyEvent** - fires when a complete list of satellites in view is received. You can get the list of satellites in view GetSatellites method.

**OnNewCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a new valid NMEA sentence is received. The Command parameter contains the sentence.

**OnUnknownCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a valid, but unknown NMEA sentence is received. The Command parameter contains the unknown sentence. This event is fired only if you set AllNMEA to true in the Commands property and there is an unknown sentence received. In this case you can write your own processing code inside this event handler.

**OnWayPointReceive: TWayPointReceiveEvent = procedure(Sender: TObject; const WayPoint: TWayPoint)** - fires when a waypoint is received. WayPoint parameter contains the received waypoint.

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## ZylFileGPSReceiver

### ZylFileGPSReceiver - Description

It's an extension of ZylCustomGPSReceiver, which processes NMEA data from a text file. You can find the full source code of this component in the download package.

### TZylFileGPSReceiver - Properties:

**FileName** - the name of the file where the receiver is connected

**Delay** - time interval between two receivings in milliseconds

**ForceChecksum** - if this property is false, the checksum of any command is ignored, otherwise all the sentences which checksum is not correct will be ignored

**IsConnected** - if this property is true, the receiver is connected to a serial port

**IsPaused** - if this property is true, the receiver is paused

**NMEALog** - if this property is true a logfile will be created with any valid NMEA command.

**NMEATerminator** - NMEA sentence terminator.

**NMEAPrefix** - NMEA sentence prefix.

**LogDateTime** - if this property is true, the datetime will be added to every line of the log file.

**LogDateTimeFormat: TFormatSettings** - date-time format for logging.

**LogFile** - name and path of the log file.

**WayPoints** - contains the current waypoints.

**ActiveRoute** - the active route.

**Commands** - enable/disable NMEA sentences

Sentence Description:

GPGLL - Global positioning system fixed data

GPGLL - Geographic position - latitude / longitude

GPGLL - GNSS DOP and active satellites

GPGLL - GNSS satellites in view

GPGLL - Recommended minimum specific GNSS data

GPGLL - Course over ground and ground speed

GPMSS - Beacon Receiver Status  
GPAAM - Waypoint Arrival Alarm  
GPRMB - Recommended minimum navigation info  
GPBWC - Bearing and distance to waypoint, great circle  
GPWPL - Waypoint Location  
GPRTE - Routes  
GPXTE - Cross-Track Error, measured  
GPHDT - True Heading  
GPHDM - Magnetic heading  
GPHDG - Magnetic deviation and variation for calculating magnetic or true heading  
GPGNS - Fixes data for single or combined (GPS, GLONASS, possible future satellite systems, and systems combining these) satellite navigation systems  
AllNMEA - All NMEA sentences  
**SatelliteTypes:** TSatelliteTypes - Accepted satellite types. Do not include AllSatellites, if you want to accept only individual type of satellites. If you want to use in mixed mode, using more type of satellites, always set SatelliteTypes to AllSatellites.

### **TZylFileGPSReceiver - Methods:**

#### **Constructors/Destructors:**

**constructor Create(AOwner: TComponent)** - constructor  
**destructor Destroy** - destructor

#### **Communication methods:**

**procedure Close** - stops the communication  
**procedure Continue** - continues the communication, after it was paused  
**procedure Open** - starts the communication  
**procedure Pause** - pauses the communication

#### **Conversion methods:**

**function DecimalDegreestoRadians(Degree: Extended): Extended** - converts decimal degrees to radians  
**procedure DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended; var Degree: Integer; var Minute: Extended)** - converts DMS (DegreeMinuteSecond) to DM (DegreeMinute)

**function DMSToDecimalDegrees(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to decimal degrees

**function DMSToRadians(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to radians

**procedure DMToDMS(dmDegree: Integer; dmMinute: Extended; var Degree, Minute: Integer; var Second: Extended)** - converts DM (DegreeMinute) to DMS (DegreeMinuteSecond)

**function FeetToMeters(pDist: Extended): Extended** - converts feet to meters

**function KmhToKnots(pSpeed: Extended): Extended** - converts km/h to knots

**function KnotsToKmh(pSpeed: Extended): Extended** - converts knots to km/h

**function KmToMiles(pDist: Extended): Extended** - converts kilometers to miles

**procedure LatitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for latitude values

**procedure LatitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for latitude values

**procedure LongitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for longitude values

**procedure LongitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for longitude values

**function MetersToFeet(pDist: Extended): Extended** - converts meters to feet

**function MilesToKm(pDist: Extended): Extended** - converts miles to kilometers

**function RadiansToDecimalDegrees(Radian: Extended): Extended** - converts radians to decimal degrees

### GPS Position related methods:

**procedure DrawSky(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the sky on the canvas

**procedure DrawSatellites(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the satellites on the canvas

**function GetAltitude: Extended** - returns altitude in meters

**function GetGeo\_Height: Extended** - returns the difference between WGS-84 reference ellipsoid surface and the mean-sea-level altitude

**function GetHDOP: Extended** - returns HDOP (horizontal dilution of precision)

**function GetHeading: Extended** - returns true heading in decimal degrees

**function GetCourse: Extended** - returns true course in decimal degrees

**function GetLatitudeAsDecimalDegrees: Extended** - returns latitude in decimal degrees

**function GetLatitudeAsDM: Extended** - returns latitude in DM

**function GetLatitudeAsRadians: Extended** - returns latitude in radians

**function GetLatitudeDegree: Integer** - returns latitude degree

**function GetLatitudeMinute: Integer** - returns latitude minute

**function GetLatitudeSecond: Extended** - returns latitude second

**function GetLatitudeDirection: TCardinalPoint** - returns latitude direction

**procedure GetLatitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns latitude of the current position

**function GetLocalDateTime: TDateTime** - returns local datetime

**function GetLongitudeAsDecimalDegrees: Extended** - returns longitude in decimal degrees

**function GetLongitudeAsDM: Extended** - returns longitude in DM

**function GetLongitudeAsRadians: Extended** - returns longitude in radians

**function GetLongitudeDegree: Integer** - returns longitude degree

**function GetLongitudeMinute: Integer** - returns longitude minute

**function GetLongitudeSecond: Extended** - returns longitude second

**function GetLongitudeDirection: TCardinalPoint** - returns longitude direction

**procedure GetLongitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** -

returns longitude of the current position

**function GetMagnetic\_Variation: Extended** - returns magnetic variation in degrees. It's positive for east and negative for west..

**function GetMagnetic\_Heading: Extended** - returns magnetic heading in decimal degrees

**function GetMagnetic\_Course: Extended** - returns magnetic course in decimal degrees

**function GetMode1(): Word** - returns returns 1 = Auto 2D/3D, 2 = Forced 2D/3D

**function GetMode2(): Word** - returns 1 = no fix, 2 = 2D fix, 3 = 3D fix

**function GetNavigationInfo(): TNavigationInfo** - returns navigation info if a destination waypoint is defined

**function GetPDOP: Extended** - returns PDOP (position dilution of precision)

**function GetPosition: TGPSPosition** - returns the parameters of the actual position

**function GetRawData: AnsiString** - returns the received raw NMEA data

**function GetReceiverStatus(): TReceiverStatus** - returns the status of the gps receiver

**function GetSatellites: TList** - returns the list of satellites in view (objects of TSatellite type)

**function GetSatelliteCount: Integer** - returns the count of the satellites used to determine the fix position. If you need the count of all satellites in view, use GetSatellites.Count instead instead of Satellite\_Count

**function GetSpeed\_KMH: Extended** - returns speed in km/h

**function GetSpeed\_Knots: Extended** - returns speed in knots

**function GetUTCDateTime: TDateTime** - returns UTC datetime

**function GetVDOP: Extended** - returns VDOP (vertical dilution of precision)

**function IsFix: Word** - returns if the position is a fix; 0 = Invalid, 1 = Valid SPS, 2 = Valid DGPS, 3 = Valid PPS

**function RouteToNMEA(strRoute: AnsiString): AnsiString** - converts route to NMEA data

**function WayPointToNMEA(strName: AnsiString; dLatitude, dLongitude: Extended): AnsiString** - converts waypoint in NMEA data. The parameters dLatitude and dLongitude are the coordinates of the waypoint in decimal degrees.

**function WayPointToNMEA(strName: AnsiString; LatDeg, LatMin: Integer; LatSec: Extended; LatDir: TCardinalPoint; LongDeg, LongMin: Integer; LongSec: Extended; LongDir: TCardinalPoint): AnsiString** - converts waypoint in NMEA data.

### **Useful methods:**

**function Bearing(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between two points in kilometers; params in DMS

**function Bearing(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended** - returns bearing (course) in decimal degrees between two points; params in decimal degrees

**function BearingTo(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in DMS

**function BearingTo(Latitude, Longitude: Extended): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in decimal degrees

**function Distance\_KM(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended** - overload - returns distance between two points in kilometers; params in DMS

**function Distance\_KM(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in km; params in decimal degrees

**function DistanceTo\_KM(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in kilometers

**function DistanceTo\_KM(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees

**function Distance\_Miles(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended;**

**overload** - returns distance between two points in miles; params in DMS

**function Distance\_Miles(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in miles; params in decimal degrees

**function DistanceTo\_Miles(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in miles; params in DMS

**function DistanceTo\_Miles(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees.

**procedure ExportTrackToGpx(fileName: String)** - exports the last track to GPX xml file.

### **TZylFileGPSReceiver - Events:**

**OnActiveRouteReceive: TNotifyEvent** - fires when the current active

route is received.

**OnArrival: TArrivalEvent = procedure(Sender: TObject; Waypoint: TWayPoint; CircleRadius: Extended)** - fires when a destination waypoint is defined and an arrival alarm is received. The Waypoint parameter contains the the destination waypoint, the CircleRadius parameter the size of the circle radius in nautical miles.

**OnReceive: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the received data from the Buffer parameter.

**OnConnect: TConnectEvent = procedure(Sender: TObject; FileName: String)** - fires after a new connection was established. The The FileName parameter contains the name of the file where the GPS receiver is connected to.

**OnDisconnect: TConnectEvent = procedure(Sender: TObject; FileName: String)** - fires before a disconnection. The FileName parameter contains the name of the file where the GPS receiver was connected to.

**OnLatitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when latitude has changed. Degree, Minute, Second and Direction parameters are the components of the current latitude.

**OnLongitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when longitude has changed. Degree, Minute, Second and Direction parameters are the components of the current longitude.

**OnAltitudeChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when altitude has changed. Value contains the current altitude in meters.

**OnSpeedChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when speed has changed. Value contains the current speed in km/h.

**OnHeadingChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when heading has changed. Value contains the current heading in degrees.

**OnCourseChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when course has changed. Value contains the current course in degrees.

**OnPosition2DChange: TShortPositionChangeEvent = procedure(Sender: TObject; Latitude, Longitude: Extended)** - fires when latitude or longitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees.

**OnPosition3DChange: TShortPosition3DChangeEvent = procedure(Sender: TObject; Latitude, Longitude, Altitude: Extended)** - fires when latitude or longitude or altitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees, Altitude parameter contains the current altitude in meters.

**OnSatelliteReceive: TSatelliteReceiveEvent = procedure(Sender: TObject; Satellite: TSatellite)** - fires when one or more satellites are received. Satellite parameter contains a TSatellite object with the parameters of the received satellite.

**OnSatellitesReceive: TNotifyEvent** - fires when a complete list of satellites in view is received. You can get the list of satellites in view GetSatellites method.

**OnNewCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a new valid NMEA sentence is received. The Command parameter contains the sentence.

**OnUnknownCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a valid, but unknown NMEA sentence is received. The Command parameter contains the unknown sentence. This event is fired only if you set AllNMEA to true in the Commands property and there is an unknown sentence received. In this case you can write your own processing code inside this event handler.

**OnWayPointReceive: TWayPointReceiveEvent = procedure(Sender: TObject; const WayPoint: TWayPoint)** - fires when a waypoint is received. WayPoint parameter contains the received waypoint.

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## ZylGpxGPSReceiver

**ZylGpxGPSReceiver - Description** It's an extension of ZylCustomGPSReceiver, which processes data from GPX files.

### ZylGpxGPSReceiver - Properties:

**FileName** - the name of the file where the receiver is connected

**Delay** - time interval between two receivings in milliseconds

**ForceChecksum** - if this property is false, the checksum of any command is ignored, otherwise all the sentences which checksum is not correct will be ignored

**IsConnected** - if this property is true, the receiver is connected to a serial port

**IsPaused** - if this property is true, the receiver is paused

**NMEALog** - if this property is true a logfile will be created with any valid NMEA command.

**NMEATerminator** - NMEA sentence terminator.

**NMEAPrefix** - NMEA sentence prefix.

**LogDateTime** - if this property is true, the datetime will be added to every line of the log file.

**LogDateTimeFormat: TFormatSettings** - date-time format for logging.

**LogFile** - name and path of the log file.

**WayPoints** - contains the current waypoints.

**ActiveRoute** - the active route.

**Commands** - enable/disable NMEA sentences

Sentence Description:

GPGGA - Global positioning system fixed data

GPGLL - Geographic position - latitude / longitude

GPGSA - GNSS DOP and active satellites

GPGSV - GNSS satellites in view

GPRMC - Recommended minimum specific GNSS data

GPVTG - Course over ground and ground speed

GPMSS - Beacon Receiver Status

GPAAM - Waypoint Arrival Alarm

GPRMB - Recommended minimum navigation info  
GPBWC - Bearing and distance to waypoint, great circle  
GPWPL - Waypoint Location  
GPRTE - Routes  
GPXTE - Cross-Track Error, measured  
GPHDT - True Heading  
GPHDM - Magnetic heading  
GPHDG - Magnetic deviation and variation for calculating magnetic or true heading  
GPGNS - Fixes data for single or combined (GPS, GLONASS, possible future satellite systems, and systems combining these) satellite navigation systems  
AllNMEA - All NMEA sentences  
**SatelliteTypes:** TSatelliteTypes - Accepted satellite types. Do not include AllSatellites, if you want to accept only individual type of satellites. If you want to use in mixed mode, using more type of satellites, always set SatelliteTypes to AllSatellites.

### **ZylGpxGPSReceiver - Methods:**

#### **Constructors/Destructors:**

**constructor Create(AOwner: TComponent)** - constructor  
**destructor Destroy** - destructor

#### **Communication methods:**

**procedure Close** - stops the communication  
**procedure Continue** - continues the communication, after it was paused  
**procedure Open** - starts the communication  
**procedure Pause** - pauses the communication

#### **Conversion methods:**

**function DecimalDegreestoRadians(Degree: Extended): Extended** - converts decimal degrees to radians  
**procedure DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended; var Degree: Integer; var Minute: Extended)** - converts DMS (DegreeMinuteSecond) to DM (DegreeMinute)  
**function DMSToDecimalDegrees(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS

(DegreeMinuteSecond) to decimal degrees

**function DMSToRadians(Degree: Integer; Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS

(DegreeMinuteSecond) to radians

**procedure DMToDMS(dmDegree: Integer; dmMinute: Extended; var Degree, Minute: Integer; var Second: Extended)** - converts DM

(DegreeMinute) to DMS (DegreeMinuteSecond)

**function FeetToMeters(pDist: Extended): Extended** - converts feet to meters

**function KmhToKnots(pSpeed: Extended): Extended** - converts km/h to knots

**function KnotsToKmh(pSpeed: Extended): Extended** - converts knots to km/h

**function KmToMiles(pDist: Extended): Extended** - converts kilometers to miles

**procedure LatitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction:**

**TCardinalPoint)** - converts decimal degrees to DMS for latitude values

**procedure LatitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction:**

**TCardinalPoint)** - converts radians to DMS for latitude values

**procedure LongitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction:**

**TCardinalPoint)** - converts decimal degrees to DMS for longitude values

**procedure LongitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction:**

**TCardinalPoint)** - converts radians to DMS for longitude values

**function MetersToFeet(pDist: Extended): Extended** - converts meters to feet

**function MilesToKm(pDist: Extended): Extended** - converts miles to kilometers

**function RadiansToDecimalDegrees(Radian: Extended): Extended** - converts radians to decimal degrees

### **GPS Position related methods:**

**procedure DrawSky(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the sky on the canvas

**procedure DrawSatellites(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the satellites on the canvas

**function GetAltitude: Extended** - returns altitude in meters

**function GetGeo\_Height: Extended** - returns the difference between WGS-84 reference ellipsoid surface and the mean-sea-level altitude

**function GetHDOP: Extended** - returns HDOP (horizontal dilution of precision)

**function GetHeading: Extended** - returns true heading in decimal degrees

**function GetCourse: Extended** - returns true course in decimal degrees

**function GetLatitudeAsDecimalDegrees: Extended** - returns latitude in decimal degrees

**function GetLatitudeAsDM: Extended** - returns latitude in DM

**function GetLatitudeAsRadians: Extended** - returns latitude in radians

**function GetLatitudeDegree: Integer** - returns latitude degree

**function GetLatitudeMinute: Integer** - returns latitude minute

**function GetLatitudeSecond: Extended** - returns latitude second

**function GetLatitudeDirection: TCardinalPoint** - returns latitude direction

**procedure GetLatitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns latitude of the current position

**function GetLocalDateTime: TDateTime** - returns local datetime

**function GetLongitudeAsDecimalDegrees: Extended** - returns longitude in decimal degrees

**function GetLongitudeAsDM: Extended** - returns longitude in DM

**function GetLongitudeAsRadians: Extended** - returns longitude in radians

**function GetLongitudeDegree: Integer** - returns longitude degree

**function GetLongitudeMinute: Integer** - returns longitude minute

**function GetLongitudeSecond: Extended** - returns longitude second

**function GetLongitudeDirection: TCardinalPoint** - returns longitude direction

**procedure GetLongitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns longitude of the current position

**function GetMagnetic\_Variation: Extended** - returns magnetic variation in degrees. It's positive for east and negative for west..

**function GetMagnetic\_Heading: Extended** - returns magnetic heading in decimal degrees

**function GetMagnetic\_Course: Extended** - returns magnetic course in decimal degrees

**function GetMode1(): Word** - returns returns 1 = Auto 2D/3D, 2 = Forced 2D/3D

**function GetMode2(): Word** - returns 1 = no fix, 2 = 2D fix, 3 = 3D fix

**function GetNavigationInfo(): TNavigationInfo** - returns navigation info if a destination waypoint is defined

**function GetPDOP: Extended** - returns PDOP (position dilution of precision)

**function GetPosition: TGPSPosition** - returns the parameters of the actual position

**function GetRawData: AnsiString** - returns the received raw NMEA data

**function GetReceiverStatus(): TReceiverStatus** - returns the status of the gps receiver

**function GetSatellites: TList** - returns the list of satellites in view (objects of TSatellite type)

**function GetSatelliteCount: Integer** - returns the count of the satellites used to determine the fix position. If you need the count of all satellites in view, use GetSatellites.Count instead instead of Satellite\_Count

**function GetSpeed\_KMH: Extended** - returns speed in km/h

**function GetSpeed\_Knots: Extended** - returns speed in knots

**function GetUTCDateTime: TDateTime** - returns UTC datetime

**function GetVDOP: Extended** - returns VDOP (vertical dilution of precision)

**function IsFix: Word** - returns if the position is a fix; 0 = Invalid, 1 = Valid SPS, 2 = Valid DGPS, 3 = Valid PPS

**function RouteToNMEA(strRoute: AnsiString): AnsiString** - converts route to NMEA data

**function WayPointToNMEA(strName: AnsiString; dLatitude, dLongitude: Extended): AnsiString** - converts waypoint in NMEA data. The parameters dLatitude and dLongitude are the coordonates of the waypoint in decimal degrees.

**function WayPointToNMEA(strName: AnsiString; LatDeg, LatMin: Integer; LatSec: Extended; LatDir: TCardinalPoint; LongDeg,**

**LongMin: Integer; LongSec: Extended; LongDir: TCardinalPoint):**  
**AnsiString** - converts waypoint in NMEA data.

### Useful methods:

**function Bearing(Latitude\_Degree1, Latitude\_Minute1: Integer;**  
**Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint;**  
**Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1:**  
**Extended; Longitude\_Direction1: TCardinalPoint;**  
**Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2:**  
**Extended; Latitude\_Direction2: TCardinalPoint;**  
**Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2:**  
**Extended; Longitude\_Direction2: TCardinalPoint): Extended** - returns  
bearing (course) in decimal degrees between two points in kilometers;  
params in DMS

**function Bearing(Latitude1, Longitude1, Latitude2, Longitude2:**  
**Extended): Extended** - returns bearing (course) in decimal degrees  
between two points; params in decimal degrees

**function BearingTo(Latitude\_Degree, Latitude\_Minute: Integer;**  
**Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint;**  
**Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second:**  
**Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns  
bearing (course) in decimal degrees between a point and the current  
position; params in DMS

**function BearingTo(Latitude, Longitude: Extended): Extended** - returns  
bearing (course) in decimal degrees between a point and the current  
position; params in decimal degrees

**function Distance\_KM(Latitude\_Degree1, Latitude\_Minute1: Integer;**  
**Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint;**  
**Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1:**  
**Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2,**  
**Latitude\_Minute2: Integer; Latitude\_Second2: Extended;**  
**Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2,**  
**Longitude\_Minute2: Integer; Longitude\_Second2: Extended;**  
**Longitude\_Direction2: TCardinalPoint): Extended; overload** - returns  
distance between two points in kilometers; params in DMS

**function Distance\_KM(Latitude1, Longitude1, Latitude2, Longitude2:**  
**Extended): Extended; overload** - returns distance between two points in

km; params in decimal degrees

**function DistanceTo\_KM(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in kilometers

**function DistanceTo\_KM(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees

**function Distance\_Miles(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended;**

**overload** - returns distance between two points in miles; params in DMS  
**function Distance\_Miles(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in miles; params in decimal degrees

**function DistanceTo\_Miles(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in miles; params in DMS

**function DistanceTo\_Miles(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees.

**procedure ExportTrackToGpx(fileName: String)** - exports the last track to GPX xml file.

### **ZylGpxGPSReceiver - Events:**

**OnActiveRouteReceive: TNotifyEvent** - fires when the current active route is received.

**OnArrival: TArrivalEvent = procedure(Sender: TObject; Waypoint:**

**TWayPoint; CircleRadius: Extended)** - fires when a destination waypoint is defined and an arrival alarm is received. The Waypoint parameter contains the the destination waypoint, the CircleRadius parameter the size of the circle radius in nautical miles.

**OnReceive: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the received data from the Buffer parameter.

**OnConnect: TConnectEvent = procedure(Sender: TObject; FileName: String)** - fires after a new connection was established. The The FileName parameter contains the name of the file where the GPS receiver is connected to.

**OnDisconnect: TConnectEvent = procedure(Sender: TObject; FileName: String)** - fires before a disconnection. The FileName parameter contains the name of the file where the GPS receiver was connected to.

**OnLatitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when latitude has changed. Degree, Minute, Second and Direction parameters are the components of the current latitude.

**OnLongitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when longitude has changed. Degree, Minute, Second and Direction parameters are the components of the current longitude.

**OnAltitudeChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when altitude has changed. Value contains the current altitude in meters.

**OnSpeedChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when speed has changed. Value contains the current speed in km/h.

**OnHeadingChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when heading has changed. Value contains the current heading in degrees.

**OnCourseChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when course has changed. Value contains the current course in degrees.

**OnPosition2DChange: TShortPositionChangeEvent = procedure(Sender: TObject; Latitude, Longitude: Extended)** - fires

when latitude or longitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees.

**OnPosition3DChange: TShortPosition3DChangeEvent = procedure(Sender: TObject; Latitude, Longitude, Altitude: Extended)** - fires when latitude or longitude or altitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees, Altitude parameter contains the current altitude in meters.

**OnSatelliteReceive: TSatelliteReceiveEvent = procedure(Sender: TObject; Satellite: TSatellite)** - fires when one or more satellites are received. Satellite parameter contains a TSatellite object with the parameters of the received satellite.

**OnSatellitesReceive: TNotifyEvent** - fires when a complete list of satellites in view is received. You can get the list of satellites in view GetSatellites method.

**OnNewCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a new valid NMEA sentence is received. The Command parameter contains the sentence.

**OnUnknownCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a valid, but unknown NMEA sentence is received. The Command parameter contains the unknown sentence. This event is fired only if you set AllNMEA to true in the Commands property and there is an unknown sentence received. In this case you can write your own processing code inside this event handler.

**OnWayPointReceive: TWayPointReceiveEvent = procedure(Sender: TObject; const WayPoint: TWayPoint)** - fires when a waypoint is received. WayPoint parameter contains the received waypoint.

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## ZyNMEADecoder

**ZyNMEADecoder - Description** Implements an NMEA decoder. It works like a GPS Receiver, but you have to feed it with NMEA sentences programatically from the Decode method.

### **ZyNMEADecoder - Properties:**

**ForceChecksum** - if this property is false the checksum of any command is ignored, otherwise all the sentences which checksum is not correct will be ignored.

**NMEALog** - if this property is true a logfile will be created with any valid NMEA command.

**NMEATerminator** - NMEA sentence terminator.

**NMEAPrefix** - NMEA sentence prefix.

**LogDateTime** - if this property is true, the datetime will be added to every line of the log file.

**LogDateTimeFormat: TFormatSettings** - date-time format for logging.

**LogFile** - name and path of the log file.

**WayPoints** - contains the current waypoints.

**ActiveRoute** - the active route.

**Commands** - enable/disable NMEA sentences

Sentence Description:

GPGGA - Global positioning system fixed data

GPGLL - Geographic position - latitude / longitude

GPGSA - GNSS DOP and active satellites

GPGSV - GNSS satellites in view

GPRMC - Recommended minimum specific GNSS data

GPVTG - Course over ground and ground speed

GPMSS - Beacon Receiver Status

GPAAM - Waypoint Arrival Alarm

GPRMB - Recommended minimum navigation info

GPBWC - Bearing and distance to waypoint, great circle

GPWPL - Waypoint Location

GPRTE - Routes

GPXTE - Cross-Track Error, measured

GPHDT - True Heading

GPHDM - Magnetic heading

GPHDG - Magnetic deviation and variation for calculating magnetic or true heading

GPGNS - Fixes data for single or combined (GPS, GLONASS, possible future satellite systems, and systems combining these) satellite navigation systems

AllNMEA - All NMEA sentences

**SatelliteTypes:** TSatelliteTypes - Accepted satellite types. Do not include AllSatellites, if you want to accept only individual type of satellites. If you want to use in mixed mode, using more type of satellites, always set SatelliteTypes to AllSatellites.

### **ZyINMEADecoder - Methods:**

#### **Constructors/Destructors:**

**constructor Create(AOwner: TComponent) - constructor**

**destructor Destroy - destructor**

#### **Communication methods:**

**procedure Decode(nmea: AnsiString) - feeds the GPS receiver.**

#### **Conversion methods:**

**function DecimalDegreestoRadians(Degree: Extended): Extended - converts decimal degrees to radians**

**function DMSToDecimalDegrees(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended - converts DMS (DegreeMinuteSecond) to decimal degrees**

**procedure DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended; var Degree: Integer; var Minute: Extended) - converts DMS (DegreeMinuteSecond) to DM (DegreeMinute)**

**function DMSToRadians(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended - converts DMS (DegreeMinuteSecond) to radians**

**procedure DMToDMS(dmDegree: Integer; dmMinute: Extended; var Degree, Minute: Integer; var Second: Extended) - converts DM (DegreeMinute) to DMS (DegreeMinuteSecond)**

**function FeetToMeters(pDist: Extended): Extended** - converts feet to meters

**function KmhToKnots(pSpeed: Extended): Extended** - converts km/h to knots

**function KnotsToKmh(pSpeed: Extended): Extended** - converts knots to km/h

**function KmToMiles(pDist: Extended): Extended** - converts kilometers to miles

**function MetersToFeet(pDist: Extended): Extended** - converts meters to feet

**function MilesToKm(pDist: Extended): Extended** - converts miles to kilometers

**function NauticalMilesToKm(pDist: Extended): Extended** - converts nautical miles to km

**function KmToNauticalMiles(pDist: Extended): Extended** - converts km to nautical miles

**procedure LatitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for latitude values

**procedure LatitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for latitude values

**procedure LongitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for longitude values

**procedure LongitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for longitude values

**function RadiansToDecimalDegrees(Radian: Extended): Extended** - converts radians to decimal degrees

### **GPS Position related methods:**

**procedure DrawSky(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the sky on the canvas

**procedure DrawSatellites(Canvas: TCanvas; Radius: Integer; BrushColor, PenColor: TColor)** - draws the satellites on the canvas

**function GetAltitude: Extended** - returns altitude in meters

**function GetGeo\_Height: Extended** - returns the difference between WGS-84 reference ellipsoid surface and the mean-sea-level altitude

**function GetHDOP: Extended** - returns HDOP (horizontal dilution of precision)

**function GetHeading: Extended** - returns true heading in decimal degrees

**function GetCourse: Extended** - returns true course in decimal degrees

**function GetLatitudeAsDecimalDegrees: Extended** - returns latitude in decimal degrees

**function GetLatitudeAsDM: Extended** - returns latitude in DM

**function GetLatitudeAsRadians: Extended** - returns latitude in radians

**function GetLatitudeDegree: Integer** - returns latitude degree

**function GetLatitudeMinute: Integer** - returns latitude minute

**function GetLatitudeSecond: Extended** - returns latitude second

**function GetLatitudeDirection: TCardinalPoint** - returns latitude direction

**procedure GetLatitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns latitude of the current position

**function GetLocalDateTime: TDateTime** - returns local datetime

**function GetLongitudeAsDecimalDegrees: Extended** - returns longitude in decimal degrees

**function GetLongitudeAsDM: Extended** - returns longitude in DM

**function GetLongitudeAsRadians: Extended** - returns longitude in radians

**function GetLongitudeDegree: Integer** - returns longitude degree

**function GetLongitudeMinute: Integer** - returns longitude minute

**function GetLongitudeSecond: Extended** - returns longitude second

**function GetLongitudeDirection: TCardinalPoint** - returns longitude direction

**procedure GetLongitudeParams(var Degree: Integer; var Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - returns longitude of the current position

**function GetMagnetic\_Variation: Extended** - returns magnetic variation in degrees. It's positive for east and negative for west.

**function GetMagnetic\_Heading: Extended** - returns magnetic heading in decimal degrees

**function GetMagnetic\_Course: Extended** - returns magnetic course in

decimal degrees

**function GetMode1(): Word** - returns returns 1 = Auto 2D/3D, 2 = Forced 2D/3D

**function GetMode2(): Word** - returns 1 = no fix, 2 = 2D fix, 3 = 3D fix

**function GetNavigationInfo(): TNavigationInfo** - returns navigation info if a destination waypoint is defined

**function GetPDOP: Extended** - returns PDOP (position dilution of precision)

**function GetPosition: TGPSPosition** - returns the parameters of the actual position

**function GetRawData: AnsiString** - returns the received raw NMEA data

**function GetReceiverStatus(): TReceiverStatus** - returns the status of the gps receiver

**function GetSatellites: TList** - returns the list of satellites in view (objects of TSatellite type)

**function GetSatelliteCount: Integer** - returns the count of the satellites used to determine the fix position. If you need the count of all satellites in view, use GetSatellites.Count instead instead of Satellite\_Count

**function GetSpeed\_KMH: Extended** - returns speed in km/h

**function GetSpeed\_Knots: Extended** - returns speed in knots

**function GetUTCDateTime: TDateTime** - returns UTC datetime

**function GetVDOP: Extended** - returns VDOP (vertical dilution of precision)

**function IsFix: Word** - returns if the position is a fix; 0 = Invalid, 1 = Valid SPS, 2 = Valid DGPS, 3 = Valid PPS

**function RouteToNMEA(const Route: TRoute): AnsiString** - converts route to NMEA string

**function WayPointToNMEA(const WayPoint: TWayPoint): AnsiString** - converts waypoint to NMEA string

### Useful methods:

**function Bearing(Latitude\_Degree1, Latitude\_Minute1: Integer;**

**Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint;**

**Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1:**

**Extended; Longitude\_Direction1: TCardinalPoint;**

**Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2:**

**Extended; Latitude\_Direction2: TCardinalPoint;**

**Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between two points in kilometers; params in DMS

**function Bearing(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended** - returns bearing (course) in decimal degrees between two points; params in decimal degrees

**function BearingTo(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in DMS

**function BearingTo(Latitude, Longitude: Extended): Extended** - returns bearing (course) in decimal degrees between a point and the current position; params in decimal degrees

**function Distance\_KM(Latitude\_Degree1, Latitude\_Minute1: Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended; overload** - returns distance between two points in kilometers; params in DMS

**function Distance\_KM(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended; overload** - returns distance between two points in km; params in decimal degrees

**function DistanceTo\_KM(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in kilometers

**function DistanceTo\_KM(Latitude, Longitude: Extended): Extended; overload** - returns distance between a point and the current position in miles; params in decimal degrees

**function Distance\_Miles(Latitude\_Degree1, Latitude\_Minute1:**

**Integer; Latitude\_Second1: Extended; Latitude\_Direction1: TCardinalPoint; Longitude\_Degree1, Longitude\_Minute1: Integer; Longitude\_Second1: Extended; Longitude\_Direction1: TCardinalPoint; Latitude\_Degree2, Latitude\_Minute2: Integer; Latitude\_Second2: Extended; Latitude\_Direction2: TCardinalPoint; Longitude\_Degree2, Longitude\_Minute2: Integer; Longitude\_Second2: Extended; Longitude\_Direction2: TCardinalPoint): Extended;**  
**overload** - returns distance between two points in miles; params in DMS  
**function Distance\_Miles(Latitude1, Longitude1, Latitude2, Longitude2: Extended): Extended;**  
**overload** - returns distance between two points in miles; params in decimal degrees  
**function DistanceTo\_Miles(Latitude\_Degree, Latitude\_Minute: Integer; Latitude\_Second: Extended; Latitude\_Direction: TCardinalPoint; Longitude\_Degree, Longitude\_Minute: Integer; Longitude\_Second: Extended; Longitude\_Direction: TCardinalPoint): Extended** - returns distance between a point and the current position in miles; params in DMS  
**function DistanceTo\_Miles(Latitude, Longitude: Extended): Extended;**  
**overload** - returns distance between a point and the current position in miles; params in decimal degrees.  
**procedure ExportTrackToGpx(fileName: String)** - exports the last track to GPX xml file.

### **ZylnMEADecoder - Events:**

**OnActiveRouteReceive: TNotifyEvent** - fires when the current active route is received.

**OnArrival: TArrivalEvent = procedure(Sender: TObject; Waypoint: TWayPoint; CircleRadius: Extended)** - fires when a destination waypoint is defined and an arrival alarm is received. The Waypoint parameter contains the the destination waypoint, the CircleRadius parameter the size of the circle radius in nautical miles.

**OnReceive: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the received data from the Buffer parameter.

**OnSend: TSendReceiveEvent = procedure(Sender: TObject; Buffer: AnsiString)** - fires when new data was received. You can get the sent data from the Buffer parameter.

**OnLatitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when latitude has changed. Degree, Minute, Second and Direction parameters are the components of the current latitude.

**OnLongitudeChange: TPositionChangeEvent = procedure(Sender: TObject; Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint)** - fires when longitude has changed. Degree, Minute, Second and Direction parameters are the components of the current longitude.

**OnAltitudeChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when altitude has changed. Value contains the current altitude in meters.

**OnSpeedChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when speed has changed. Value contains the current speed in km/h.

**OnHeadingChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when heading has changed. Value contains the current heading in degrees.

**OnCourseChange: TParamChangeEvent = procedure(Sender: TObject; Value: Extended)** - fires when course has changed. Value contains the current course in degrees.

**OnPosition2DChange: TShortPositionChangeEvent = procedure(Sender: TObject; Latitude, Longitude: Extended)** - fires when latitude or longitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees.

**OnPosition3DChange: TShortPosition3DChangeEvent = procedure(Sender: TObject; Latitude, Longitude, Altitude: Extended)** - fires when latitude or longitude or altitude has changed. Latitude and Longitude parameters contain the current latitude and longitude values in decimal degrees, Altitude parameter contains the current altitude in meters.

**OnSatelliteReceive: TSatelliteReceiveEvent = procedure(Sender: TObject; Satellite: TSatellite)** - fires when one or more satellites are received. Satellite parameter contains a TSatellite object with the parameters of the received satellite.

**OnSatellitesReceive: TNotifyEvent** - fires when a complete list of satellites in view is received. You can get the list of satellites in view GetSatellites method.

**OnNewCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a new valid NMEA sentence is received. The Command parameter contains the sentence.

**OnUnknownCommand: TCommandEvent = procedure(Sender: TObject; Command: AnsiString)** - fires when a valid, but unknown NMEA sentence is received. The Command parameter contains the unknown sentence. This events is fired only if you set AllNMEA to true in the Commands property and there is an unknown sentence received. In this case you can write your own processing code inside this event handler.

**OnWayPointReceive: TWayPointReceiveEvent = procedure(Sender: TObject; const WayPoint: TWayPoint)** - fires when a waypoint is received. WayPoint parameter contains the received waypoint.

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## ZyINMEAEncoder

**ZyINMEAEncoder - Description** Encodes position to NMEA format.

### ZyINMEAEncoder - Properties:

**Position** - position to be encoded.

**WayPoints** - waypoints to be encoded.

**NMEAPrefix** - NMEA sentence prefix.

**NMEATerminator** - NMEA sentence terminator.

### ZyINMEAEncoder - Methods:

#### Constructors/Destructors:

**constructor Create(AOwner: TComponent)** - constructor

**destructor Destroy** - destructor

#### Encoding methods:

**function GetNMEACheckSum(const strNMEA: AnsiString):**

**AnsiString** - get the checksum of the NMEAsentence.

**function AddChecksumToNMEA(const strNMEA: AnsiString):**

**AnsiString** - add checksum to the NMEA sentence.

**function GetGPGSA(): AnsiString** - encodes GPGSA sentence.

**function GetGPGGA(): AnsiString** - encodes GPGGA sentence.

**function GetGPRMC(): AnsiString** - encodes GPRMC sentence.

**function GetGPWPL(): AnsiString** - encodes GPWPL sentence.

**function GetNMEA(): AnsiString** - encodes in NMEA using all supported sentences.

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## TGSPPosition

### TGSPPosition - Description:

TGSPPosition is a class which contains information about the current position.

### TGSPPosition - Properties:

**Latitude\_Degree** - degree component of latitude (0-90)

**Latitude\_Minute** - minute component of latitude (0-59)

**Latitude\_Second** - second component of latitude (0-59.(9))

**Latitude\_Direction** - direction component of latitude (north or south)

**Longitude\_Degree** - degree component of longitude (0-180)

**Longitude\_Minute** - minute component of longitude (0-59)

**Longitude\_Second** - second component of longitude (0-59.(9))

**Longitude\_Direction** - direction component of longitude (east or west)

**Altitude** - altitude in meters

**Heading** - true heading in degrees

**Course** - true course in degrees

**Speed\_Knots** - speed in knots

**Speed\_KMH** - speed in km/h

**Magnetic\_Variation** - magnetic variation in degrees

**Magnetic\_Variation\_Direction** - direction of magnetic variation (east or west)

**Magnetic\_Deviation** - magnetic deviation in degrees

**Magnetic\_Deviation\_Direction** - direction of magnetic deviation (east or west)

**Magnetic\_Heading** - magnetic heading in degrees

**Magnetic\_Course** - magnetic course in degrees

**Day** - day component of date

**Month** - month component of date

**Year** - year component of date

**Hour** - hour component of time

**Minute** - minute component of time

**Second** - second component of time

**Millisecond** - millisecond component of time

**Satellite\_Count** - count of the satellites used to determine the fix position

**PDOP** - position dilution of precision

**HDOP** - horizontal dilution of precision

**VDOP** - vertical dilution of precision

**Geo\_Height** - difference between WGS-84 reference ellipsoid surface and the mean-sea-level altitude

**Fix** - info about fix (0 = Invalid, 1 = Valid SPS, 2 = Valid DGPS, 3 = Valid PPS)

**Mode1** - 1 = Auto 2D/3D, 2 = Forced 2D/3D

**Mode2** - 1 = no fix, 2 = 2D fix, 3 = 3D fix

**Satellites** - list of satellites in view

### **TGPSPosition - Methods:**

**constructor Create** - constructor

**procedure Reset** - resets position parameters to default values

**destructor Destroy** - destructor

**function GetAltitude: Extended** - returns altitude in meters

**function GetLatitudeAsDecimalDegrees: Extended** - returns latitude in decimal degrees

**function GetLatitudeAsDM: Extended** - returns latitude in DM

**function GetLatitudeAsRadians: Extended** - returns latitude in radians

**function GetLatitudeDegree: Integer** - returns latitude degree

**function GetLatitudeMinute: Integer** - returns latitude minute

**function GetLatitudeSecond: Extended** - returns latitude second

**function GetLatitudeDirection: TCardinalPoint** - returns latitude direction

**function GetLocalDateTime: TDateTime** - returns local datetime

**function GetLongitudeAsDecimalDegrees: Extended** - returns longitude in decimal degrees. It's positive for east and negative for west.

**function GetLongitudeAsDM: Extended** - returns longitude in DM

**function GetLongitudeAsRadians: Extended** - returns longitude in radians

**function GetLongitudeDegree: Integer** - returns longitude degree

**function GetLongitudeMinute: Integer** - returns longitude minute

**function GetLongitudeSecond: Extended** - returns longitude second

**function GetLongitudeDirection: TCardinalPoint** - returns longitude direction

direction

**function GetUTCDateTime: TDateTime** - returns UTC datetime

**function DecimalDegreestoRadians(Degree: Extended): Extended** - converts decimal degrees to radians

**function DMSToDecimalDegrees(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to decimal degrees

**procedure DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended; var Degree: Integer; var Minute: Extended)** - converts DMS (DegreeMinuteSecond) to DM (DegreeMinute)

**function DMSToDM(dmsDegree, dmsMinute: Integer; dmsSecond: Extended): Extended** - converts DMS (DegreeMinuteSecond) to DM (DegreeMinute - concatenated format: DDMM.mmmm)

**function DMSToRadians(Degree, Minute: Integer; Second: Extended; Direction: TCardinalPoint): Extended** - converts DMS (DegreeMinuteSecond) to radians

**procedure DMToDMS(dmDegree: Integer; dmMinute: Extended; var Degree, Minute: Integer; var Second: Extended)** - converts DM (DegreeMinute) to DMS (DegreeMinuteSecond)

**procedure LatitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for latitude values

**procedure LatitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for latitude values

**procedure LongitudeDecimalDegreesToDMS(DecDegree: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts decimal degrees to DMS for longitude values

**procedure LongitudeRadiansToDMS(Radian: Extended; var Degree, Minute: Integer; var Second: Extended; var Direction: TCardinalPoint)** - converts radians to DMS for longitude values

**function RadiansToDecimalDegrees(Radian: Extended): Extended** - converts radians to decimal degrees

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## TSatellite

### TSatellite - Description:

TSatellite is a class which contains information about the satellites in view of the GPS system.

### TSatellite - Properties:

**PseudoRandomCode** - ID of the satellite (1-32)

**Elevation** - Elevation of the satellite in degrees (0-90)

**Azimuth** - Azimuth of the satellite in degrees (0-359)

**SignalToNoiseRatio** - Signal to noise ration in dBHZ (0-99)

**SatelliteType** - the type of the satellite (GP, GL, BD, GA, QZ, etc);

## TSatellites

### TSatellites - Description:

TSatellites is a container class of TSatellite objects.

### TSatellites - Properties:

**Count** - count of satellites

**Items[Idx: Integer]: TSatellite** - saltellite items list

### TSatellite - Methods:

**constructor Create** - constructor

**destructor Destroy** - destructor

**procedure Add(const Item: TSatellite)** - adds a new TSatellite item at the end of the list

**procedure Insert(Idx: Integer; const Item: TSatellite)** - inserts a new TSatellite item at the position specified by Idx parameter

**procedure Delete(Idx: Integer)** - deletes the satellite from position Idx

**procedure DeleteById(const SatelliteId: Integer ; SatelliteType: String)**  
- deletes the satellite with PseudoRandomCode specified by the SatelliteId parameter and SatelliteType (GP, GL, BD, etc);

**procedure Clear** - deletes all the satellites from the list

**procedure ClearByType(SatelliteType: String)** - deletes all the satellites

of a certain type (GP, GL, BD, etc);

**function IndexOf(SatelliteId: Integer; SatelliteType: String): Integer** - returns the list position of the satellite with PseudoRandomCode specified by the SatelliteId parameter and SatelliteType (GP, GL, BD, etc);

**function GetById(SatelliteId: Integer; SatelliteType: String): TSatellite** - returns the satellite with PseudoRandomCode specified by the SatelliteId parameter and SatelliteType (GP, GL, BD, etc);

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## TNavigationInfo

### TNavigationInfo - Description:

TNavigationInfo is a class which contains information about navigational data, when a destination waypoint is defined.

### TNavigationInfo - Properties:

**Origin** - name of the origin waypoint

**Destination** - name of the destination waypoint

**RangeToDestination** - range to destination in nautical miles

**TrueBearingToDestination** - true bearing to destination in degrees

**MagneticBearingToDestination** - magnetic bearing to destination in degrees

**VelocityTowardsDestination** - velocity towards destination in knots

**CrossTrackError** - cross-track error in nautical miles (9.9 max.)

**DirectionToSteer** - steer to correct the cross-track error (left or right)

### TNavigationInfo - Methods:

**constructor Create** - constructor

**procedure Reset** - resets navigation parameters to default values

**destructor Destroy** - destructor

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## **TReceiverStatus**

### **TReceiverStatus - Description:**

TReceiverStatus is a class which contains information about the status of the GPS receiver.

### **TReceiverStatus - Properties:**

**SignalStrength** - signal strength in dB

**SNR** - signal to noise ration in dB

**Frequency** - beacon frequency (kHz)

**DataRate** - beacon data rate (BPS)

### **TReceiverStatus - Methods:**

**constructor Create** - constructor

**procedure Reset** - resets receiver paramters to default values

**destructor Destroy** - destructor

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## **TWayPoint**

### **TWayPoint - Description:**

TWayPoint is a class which contains information about one waypoint.

### **TWayPoint - Properties:**

**Name** - name of the waypoint

**Latitude\_Degree** - degree component of latitude (0-90)

**Latitude\_Minute** - minute component of latitude (0-59)

**Latitude\_Second** - second component of latitude (0-59.(9))

**Latitude\_Direction** - direction component of latitude (north or south)

**Longitude\_Degree** - degree component of longitude (0-180)

**Longitude\_Minute** - minute component of longitude (0-59)

**Longitude\_Second** - second component of longitude (0-59.(9))

**Longitude\_Direction** - direction component of longitude (east or west)

### **TWayPoint - Methods:**

**constructor Create** - constructor.

**destructor Destroy** - destructor.

## **TWayPoints**

### **TWayPoints - Description:**

TWayPoints is a container class of TWayPoint objects.

### **TWayPoints - Properties:**

**Count** - count of waypoints

**Items[index: Integer]: TWayPoint** - waypoint items list.

### **TWayPoints - Methods:**

**constructor Create** - constructor

**destructor Destroy** - destructor

**procedure Add(const item: TWayPoint)** - adds a new TWayPoint item at the end of the list

**procedure Insert(index: Integer; const item: TWayPoint)** - inserts a new

TWayPoint item at the position specified by index parameter

**procedure Delete(index: Integer)** - deletes the waypoint from position index

**procedure Delete(const WayPointName: AnsiString)** - deletes the waypoint with name specified by the WayPointName parameter

**procedure Clear** - deletes all the waypoints from the list

**function IndexOf(const WayPointName: AnsiString): Integer** - returns the list position of the waypoint with name specified by the WayPointName parameter

**function GetByName(const WayPointName: AnsiString): TWayPoint** - returns the waypoint with name specified by the WayPointName parameter

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## TRoute

### **TRoute - Description:**

TRoute is a class which contains information about a route.

### **TRoute - Properties:**

**Name** - name of the route

**WayPoints** - TStringList which contains the name of the waypoints from the route

**Destination** - name of destination waypoint

### **TRoute - Methods:**

**constructor Create** - constructor

**destructor Destroy** - destructor

**function WayPointListToStr: AnsiString** - returns a comma separated list of waypoints from the route

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## TTrack

### TTrack - Description:

TTrack is a class which contains information about the last registered track. The track contains the received positions.

### TTrack - Properties:

**Count** - count of track positions.

**Items** - collection of the GPS positions.

### TTrack - Methods:

**constructor Create** - constructor.

**destructor Destroy** - destructor.

**procedure Add(const Item: TGPSPosition)** - adds a new position at the end of the track list.

**procedure Insert(index: Integer; const Item: TGPSPosition)** - inserts a new position at the specified index.

**procedure Delete(index: Integer)** - deletes a position from the specified index.

**procedure Clear** - clears all the positions of the track.

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